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PERSHING II SIMULATION STUDIES
(Debris Dynamics and 2.75 Rocket 6-DOF)

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U.S. ARMY MISSILE COMMAND
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Pershing II simulation studies were performed using the program MSIXB1 during this task. Analysis and documentation of MSIXB1 and the 2.75 6-DOF simulation were completed for future use in debris studies.

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PREFACE

This technical report was prepared by the Research Staff of the Electrical Engineering Department, School of Engineering, the The University of Alabama in Huntsville. The purpose of the report is to provide documentation of the technical work performed and results obtained under delivery order 0007 of MICOM Contract No. DAAH01-82-D-A008; Dr. N. A. Kheir, Principal Investigator.

The project documented herein was performed by Patrick A. Tilley and Donn Hall. Dr. M. M. Hallum, III, Chief, Systems Evaluation Branch, Army Missile Laboratory, US Army Missile Command, was technical monitor, and Mr. D. L. Cobb provided technical coordination.

The authors wish to acknowledge the valuable discussions and assistance provided throughout the task by D. L. Cobb and Dr. M. M. Hallum of the Systems Evaluation Branch.

The 2.75 Rocket 6-DOF simulation program, described in Section IV, was developed by H. Lanier, MICOM, and modified by R. A. Dillard, MICOM.

The technical viewpoints, opinions and conclusions expressed in this report are those of the authors and do not necessarily express or imply policies or positions of the US Army Missile Command.

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I. INTRODUCTION

The primary goal of this task was to find impact points of the second stage and adapter of the PERSHING II (PII) missile. This task was necessary because an accurate approximation of major debris impact points was needed for PERSHING II test flights. To accomplish this goal, the MSIXB1 6-DOF Simulation was the primary tool used. It is described in Section II. The results of debris impact studies, using MSIXB1, are then presented in Section III. Additionally, another method of debris evaluation, the 2.75 Rocket 6-DOF simulation, is described in Section IV to facilitate future use in debris studies. Then, in Section V, applicable plotting programs are described.

II. DEBRIS SIMULATION PROGRAM (MSIXB1)

A. Introduction

The method chosen to approximate impact points uses MSIXB1 and input missile characteristics form the U-70 6-DOF Simulation of the PII missile. Specifically, an input file containing values such as velocity and position is used by MSIXB1 to find an impact point for each set of inputs. Thrust tables generated for various cutoff times are also used by the program.

The main MSIXB1 program tracks the second stage to impact while an alternate path in the program can track the adapter or any other debris. MSIXB1 finds the impact points by thrusting until cutoff and then letting the debris fall ballistically until impact. Inputs can be varied to supply a footprint of impact points which can be analyzed statistically.

B. Data Inputs

Data changes are input into MSIXB1 in an efficient manner. The type of data is determined by the first character in each line of data. If this character is numeric, the line of data is interpreted as input data to be stored in an array which will be used by the program. If the first character is alphabetic, it will trigger the program to run, to go into its ballistic phase, or to end execution.

After a line of data is detected an input data, the first number read defines the element number of the input array. Input data is begun after a space is encountered. Two methods can then be used to read the data on the line. The first method records the second number as the value of the element defined by the first number. All of the following numbers are then entered into the data array sequentially. An example is given below with an explanation presented in Table I.

73 15.2 16.3 17.4 3.277 1086.0 -107.32 0.

TABLE I. MSIXB1 SINGLE VARIABLE INPUT SCHEME EXAMPLE

Data Array Element Number	Value
73	15.2
74	16.3
75	17.4
76	3.277
77	1086.0
78	-107.32
79	0.

The second method allows a table of values to be read in from one or more lines in the input data file. The first number is again used as the beginning data array element number. The second number indicates the number of elements in the table of values, while the third number is set to zero in order to align the inputs correctly. The fourth number is the first number in the table of values and is placed in the data array as an element defined by the first number. The remaining values are then entered into the data array in sequential order as above. An example follows with the explanation given in Table II.

400 14 0 5. 77.32 10. 89.15 15. 97.98 20. 123.50 25. 141.34 30. 136.2 35. -17.1

TABLE II. MSIXB1 TABLE INPUT SCHEME EXAMPLE

Data Array Element Number	Corresponding Array Value
400	5.
401	77.32
402	10.
403	89.15
404	15.
405	97.98
406	20.
407	123.50
408	25.
409	141.34
410	30.
411	136.2
412	35.
413	-17.1

The first number in each set of active data represents a time corresponding to the second number. Tables are called in an interpolation routine, and an interpolated value is calculated according to the surrounding times and their values.

The alphabetic data inputs mentioned earlier are available to perform special operations in the program. Presently, only three alphabetic inputs are tapped for use in the program. These are "R" for running, "C" for going into ballistics, and "E" for ending. Operation of the program ceases only

when an "E" is encountered. Thus, the data array can be changed at any time, and the program can be rerun using only one input data file. An example is given in Table III.

TABLE III. MSIXB1 ALPHABETIC INPUT SCHEME EXAMPLE

161 5. 10. 12.	data array values
R	program runs using above values
C	program goes into ballistics after run is completed
161 7. 15. 32.	new data array values
161 10. 25.	data array values replacing part of above line
R	program runs using new values 161=10. 162=25. 163=32.
E	program ends.

As shown in the above example, only the final values corresponding to data array elements which precede each "R" are used during the run. This proves to be a very useful tool since an existing input data file can be altered by simply adding a new line of data after the old line. This is convenient since experimentation with new inputs can be made without disturbing functioning inputs. A list of all possible active inputs is given in Tables IV-VI. The English system is used, and time inputs have units of seconds.

C. Aerodynamics

MSIXB1 utilizes aerodynamics based on coordinate transformations using quaternions. The four quaternion parameters are calculated in the subroutine KINE. Quaternions are an analogy to complex numbers, but use three components instead of two. They are used because of their excellent coordinate system rotation properties which reduce the number of calculations required. $QAP(1)$, $QAP(2)$, $QAP(3)$, and $QAP(4)$ are quaternions used to find coefficients for coordinate transformations. These coordinate transformation coefficients are then used in subroutine AERO to properly simulate the missile motion.

The coordinate system used in MSIXB1 is shown in Figure 1. Also shown in Figure 1 is the U70 coordinate system, the other coordinate system used in the PERSHING II study. The x-axis is downrange in both systems, and the following transformations are needed.

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TABLE IV. MSIXB1 SINGLE INPUTS

Array Element Number	Variable	Subroutine
1	X Position (Ft)	KINE
2	Y Position (Ft)	KINE
3	-Z Position (Ft)	KINE
4	Total Velocity (Ft/S)	KINE
5	Initial Yaw Angle (Deg)	KINE
6	Initial Pitch Angle (Deg)	KINE
7	PSI - Yaw Euler Angle (Deg)	KINE
8	THETA - Pitch Euler Angle (Deg)	KINE
9	PHI - Roll Euler Angle (Deg)	KINE
10	Roll Rate (Deg/S)	KINE
11	Yaw Rate (Deg/S)	KINE
12	Pitch Rate (Deg/S)	KINE
13	Distance Between Force & CG in Z Direction (In.)	AERO
14	Distance Between Force & CG in Y Direction (In.)	AERO
15	Acceleration of Gravity (Ft/S^2)	MAIN, AERO
19	Weight (Lbs)	AERO
20	CG Mass Property Table Number	AERO
21	X Mass Property Table Number	AERO
22	Y Mass Property Table Number	AERO
23	Moment arm used to calculate Variable M2	AERO
25	Print Option for Metrics, Etc.	MAIN
26	Total Body Rate Limit 0 = No Limit	MAIN
27	Print Option for Delta Values	MAIN
28	Roll Rate Limit	MAIN
29	QR Rate Limit	MAIN
30	Iteration Time	MAIN
31	Print Iteration Interval	MAIN
32	Alternate Print Iteration for TIME.GT. A(205)	MAIN
33	Time Limit For Run	MAIN
34	Seconds After Separation That Thrust Reversers Are Activated	AERO
38	Distance Between Center of Gravity And Thrust Force to Calculate Variable M3	AERO
40	Print Option for Deltas	MAIN
41	Variable Delta Option Time	MAIN
42	X Velocity Vector Added to Debris After Time A(49)	MAIN
43	Y Velocity Vector Added to Debris After Time A(49)	MAIN
44	Z Velocity Vector Added to Debris After Time A(49)	MAIN

TABLE IV (cont'd). MSIXB1 SINGLE INPUTS

Array Element Number	Variable	Subroutine
45	Ballistic Coefficient of Debris	BALLST
46	Iteration Time For Ballistic Subroutine	BALLST
47	Print Iteration For Ballistic Subroutine	BALLST
49	Time After Separtion When Secondary Debris is Tracked	MAIN
50	IN-LB/PSI Coefficient For Roll	AERO
51	IN-LB/PSI Coefficient For Pitch-Yaw	AERO
52	Pitch Yaw Phi Angle	AERO
90	Print Start Time	MAIN
101	X Offset Distance Between A(1) & Start Point	MAIN
102	Y Offset Distance Between A(2) & Liftoff Point	MAIN
160	Weight From Which Thrust Ratio is Calculated	AERO
161	Moment 1 Input	AERO
162	Moment 2 Input	AERO
163	Moment 3 Input	AERO
164	Upper Time Limit At Which Moment 2 Equals 0	AERO
165	Lower Time Limit At Which Moment 2 Equals 0	AERO
205	Time Which Changes Print Iteration to A(32)	MAIN

TABLE V. MSIXB1 INPUTS IN AERO

Table Array Start Number	Table Subject
305	Delta Pitch Attack Angles
320	Delta Yaw Attack Angles
500	Forward Thrust Before TR (Thrust Reversal)
550	Reverse Thrust Before TR
600	Rate of Weight Change Before TR
1500	Forward Thrust After TR
1550	Reverse Thrust After TR
1600	Rate of Weight Change After TR
1700	Thrust of Dome Reverser Ports
2600	CG Mass Property
2620	X Mass Property
2640	Y Mass Property

TABLE VI. MSIXB1 ALPHABETIC INPUTS

Letter	Command
C	Calls BALLST After Run
E	Ends Run
R	Runs Program

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$$x = x, \quad y - z, \quad y = -y$$

Figure 1. U70 and MSIXB1 coordinate systems.

However, it should be noted that the negative sign for z is taken into account when the z value is entered into the program as $-A(3)$.

D. Ballistic Phase

New subroutines, BALLST and ATMO, were developed and added to the basic MSIX program to permit simulation of missile debris. The only forces acting upon debris are gravity and drag. The weight of the debris is taken into account by the ballistic coefficient "BC," which is weight divided by drag coefficient. Since the debris begins falling from a point outside the atmosphere, ATMO has been included to supply the changing density of the air which affects drag. Time and print iteration intervals, specifically for the ballistic phase, are included as inputs $A(46)$ and $A(47)$. Iterations continue until the z component of the debris' position is greater than zero. This impact point is then printed in both English and metric coordinates, and the run is terminated.

E. Program Operation

A complete set of MSIXB1 files consists of a CSS file, a FTN (fortran) file, and TSK (task) file. Alterations to the program are made in the FTN file. This FTN file is compiled into the machine code which comprises the TSK file. The CSS file is a file which contains instructions to run the TSK file. This CSS file is initiated by simply typing MSIXB1, the name of data file to be used, and return. The CSS program is presented in Figure 2.

```
L    MSIXB1
AS   1,CON:
AS   3,NULL:
AS   5,@1.DAT
AS   6,CON:
AS   7,CON:
AS   8,CON:
AS   9,CON:
AS   4,CON:
ST
$EXIT
```

Figure 2. MSIXB1 CSS file.

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The data file name should have the extension .DAT to function properly. A
flow chart of the FTN file is given in Appendix A, and the FTN file itself
is presented in Appendix B.

III. DEBRIS IMPACT STUDIES

A. Introduction

Three pieces of debris have been studied thus far. These are the
second stage, the adapter between the second stage and the re-entry vehicle,
and the dome closures covering the thrust reversal stacks. The studies used
several different separation times for each piece of debris. Thus, several
sets of initial conditions had to be used in the data files. Also, various
initial velocity vectors were added to yield a circle of impact data. Input
A(49) controls the time at which the secondary debris begins falling. The
value that is used to describe the weight and drag properties of the object
is the ballistic coefficient. This value is defines as weight divided by the
drag coefficient.

B. Adapter Study

A ballistic coefficient of 8.8 was used for the adapter. Four sets
of added initial velocity vectors were input, and a run was made for each set
at three different separation times. The vectors were all combinations of
positive and negative vectors added in z and y directions. Several different
impulse moments were used on the missile so that a circular error pattern could
be found for each set along with an impact footprint. The adapter impacted at
shorter range and had a smaller cross-range deviation than did the second
stage. Thus, the debris stopped short in downrange causing a smaller deviation
in the y-direction.

C. Port Closure Study

Two different weight port closures were studied which had ballistic
coefficients of 7.4 and 22.2. Chamber prelsure of the second stage was
analyzed to yield the average and limiting values of added initial velocity
vectors. Twelve runs were made for each of eight separation times to fully
evaluate the debris pattern of each piece of debris. Plots were made showing
the characteristic impact ellipse for each debris mass, with the boundary of
the ellipse being determined by the limiting initial added velocities.

D. Second Stage Impact Study

The second stage study was similar to the secondary debris studies
except that forces continued to act on the body even after thrust cutoff.
These thrusts occur due to the release of pressure through the thrust reversal
ports. The program simulated motion until all thrusts were zero. Then
ballistic and atmospheric models permit simulation from this cutoff point
until impact.

Runs using fifty random moments were made for the second stage with various
velocity vectors added. A circular error pattern routine, which found 99%
and 50% error circles, was used to analyze this data.

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IV. 2.75 ROCKET 6-DOF SIMULATION PROGRAM

A. Introduction

The 2.75 Rocket is a multi-mode rocket. It can function as either a surface-to-surface or air-to-surface rocket. Additionally, it can be fired from either fixed wing aircraft or from helicopters. Its simulation is based on the most difficult of the three launch platforms, the helicopter. The simulation is versatile enough, though, to easily adapt to the other platforms. And this versatility also makes the simulation useful for debris study.

B. Algorithm

The algorithm for the simulation is common although some of the processes are uncommon. A flowchart and complete program listing can be found in Appendix C and D, respectively.

The first step of the algorithm is to predefine the values of all variables at launch. A "cycle" begins when the rocket is launched and starts with an initial update of variables. Added to these variables are first the effects of wind and rotor downwash, if applicable, and then the corrections for aerodynamic and atmospheric conditions. From these values and the previous values, derivatives of the variables (Table VII) are defined and calculated. Finally, a Runge-Kutta integration routine is used to integrate the derivatives (Table VIII), thereby completing the cycle.

C. Coordinate System

There are three coordinate systems to be considered for this simulation. These are centered on (1) the launch platform, (2) the rocket, and (3) the ground. All three have the same conventions and are shown in Figure 3. It should be noted that altitude is positive downward.
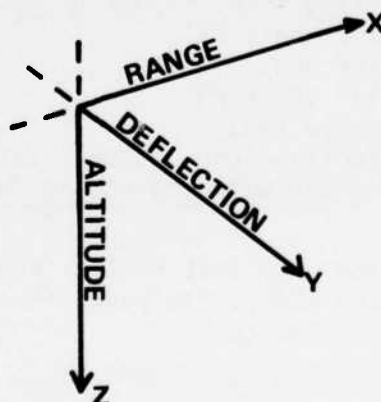

Figure 3. 2.75 uniform coordinate systems.

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Table VII is a list of the derivative array and the derivatives' definitions. Table VIII is a list of the variables that are the result of integrating the derivatives array and their definitions.

TABLE VII. 2.75 DERIVATIVE ARRAY

XX(1,1) - Angular acceleration about the missile X-Axis
XX(1,2) - Angular acceleration about the missile Y-Axis
XX(1,3) - Angular acceleration about the missile Z-Axis
XX(1,4) - Linear acceleration along the missile X-Axis
XX(1,5) - Linear acceleration along the missile Y-Axis
XX(1,6) - Linear acceleration along the missile Z-Axis
XX(1,7) - Linear velocity along the ground X(range)-Axis
XX(1,8) - Linear velocity along the ground Y(deflection)-Axis
XX(1,9) - Linear velocity along the ground Z(vertical)- Axis
XX(1,10) - Derivative of the Euler angle PSI
XX(1,11) - Derivative of the Euler angle THETA
XX(1,12) - Derivative of the Euler angle PHI
XX(1,13) - Derivative of the mass (time rate of change of mass)
XX(1,14) - Acceleration along launcher center line
XX(1,15) - Velocity along launcher centerline

TABLE VIII. 2.75 STATE VARIABLE ARRAY

XX(2,1) - Angular velocity about missile X-Axis (Roll Rate)
XX(2,2) - Angular velocity about missile Y-Axis (Pitch Rate)
XX(2,3) - Angular velocity about missile Z-Axis (Yaw Rate)
XX(2,4) - Linear velocity along missile X-Axis
XX(2,5) - Linear velocity along missile Y-Axis
XX(2,6) - Linear velocity along missile Z-Axis
XX(2,7) - Position with respect to ground X-Axis (Range)
XX(2,8) - Position with respect to ground Y-Axis (Deflection)
XX(2,9) - Position with respect to ground Z-Axis (Altitude)
XX(2,10) - Euler angle PSI
XX(2,11) - Euler angle THETA
XX(2,12) - Euler angle PHI
XX(2,13) - Missile mass
XX(2,14) - Velocity along launcher centerline
XX(2,15) - Position with respect to launcher

It is important to note that XX(1,1) does not go through the integration routine. The roll rate XX(2,1) is found through the use of a look-up table based on the time since launch.

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In the helicopter system, all of the rocket's launch conditions are calculated from the position of the helicopter. Important angles in the helicopter system are illustrated in Figures 4 and 5. More information on the helicopter as a launch platform can be obtained from Reference [1].

Figure 4. AH-1G helicopter angles (side view).

The numbered angles in Figure 4 are defined as follows:

1. Total horizontal angle of attack
2. Dive angle
3. Helicopter Altitude
4. Quadrant elevation of launcher

The missile coordinate system, illustrated in Figures 6 and 7, is the system in which all of the flight characteristics of the missile and all of the external forces on the missile are calculated. Figure 5 illustrates the rocket with respect to the launcher tube shortly after launch. Figure 7 illustrates the basic body angles and velocity vectors of the rocket.

The ground coordinate system (Figure 8) is based on the position of the target. Through use of this system, the inertial position of the rocket is determined as well as the position of impact. The simulation assumes a flat earth and a uniform gravitational field.

Transformation between the helicopter and missile systems is performed simply by adding and subtracting predefined distances based on parameters existing at the time of calculation. The transformation between the rocket and the earth-fixed coordinate systems is more difficult, and the process used in this simulation is rather unusual.

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Figure 5. AH-1G helicopter angles (front view).

DDIS - Position with respect to laucher
XMW - X component of velocity vector
ZMW - Z component of velocity vector
VXZ - Velocity in XZ plane
THEO - Total missile attitude with
       respect to horizontal

Figure 6.   2.75 Rocket coordinate system with respect to launcher.

Ψ = PSI = Roll angle
θ = THETA = Pitch angle
ϕ = PHI = Yaw angle
XMW = X component of velocity
YMW = Y component of velocity
ZMW = Z component of velocity
VRF = Relative velocity vector

Figure 7.   2.75 Rocket coordinate system body angles and velocity vectors.

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XMXH = X component of inertial position
YMYH = Y component of inertial position
ZMZH = Z component of inertial position
VRF = Relative velocity vector

Figure 8. 2.75 Rocket earth fixed coordinate system.

Usually, the derivatives of the Euler angles are repeatedly integrated to update the coordinate transformation matrix (Data Conversion Matrix-DCM) in terms of sines and cosines of the Euler angles. However, this simulation digressed from that method. Integration of the Euler angle derivatives is used to update the Euler derivatives via an altered DCM array. Thus, the body rates are used to refresh the DCM matrix instead of the basic Euler angles, eliminating one step in each calculation.

D. Downwash Profile Description

During the first few seconds of the rocket's flight, after launched from a helicopter, several transients associated with the launch platform become involved. These transients include vibration, translation and rotation of launch platform and rotor downwash. As soon as the rocket clears the launcher tube, the first two of these transients cease to be involved. The downwash affects the rocket until the time that the rocket clears the r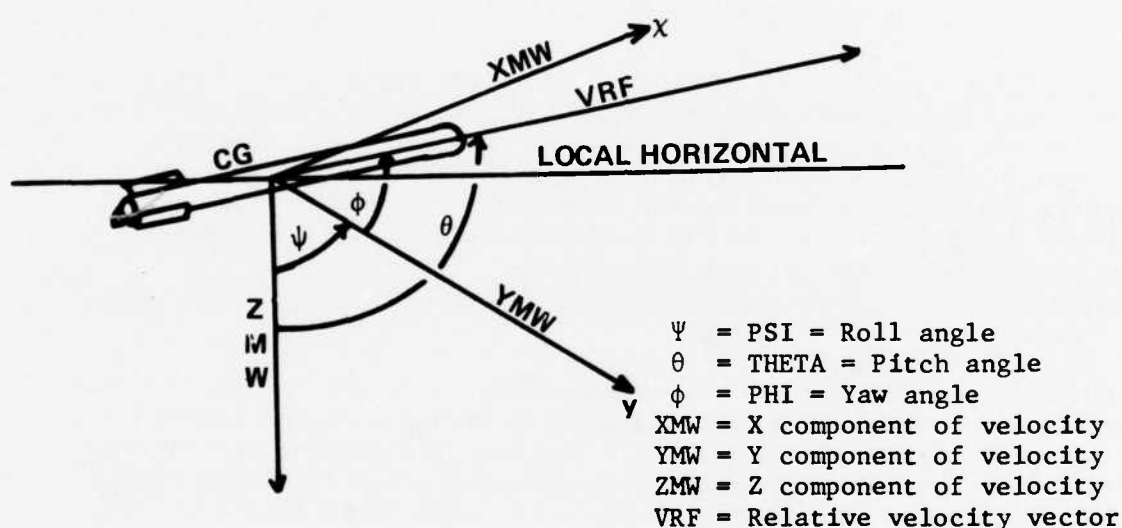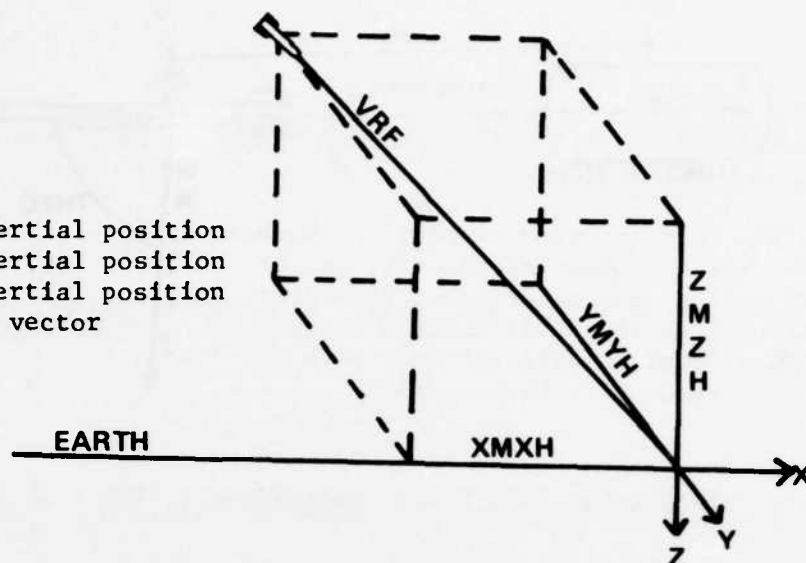otor blades, and the effect changes with respect to helicopter velocity. These effects have been studied at MICOM for many years and are modeled in the program through subroutine HELVEL. It uses a data pack containing the downwash characteristics of an AH-1G helicopter. Refer to Reference [1] for more information on these transients and their effects.

E. Program Variables

The purpose of this section is to define the three types of variables in the 2.75 digital simulation. They are input, computed, and output variables. Due to the number of variables and the uncertainty of some of their definitions, there is a possibility that a complete listing is not presented in this section. However, all efforts have been made to ensure that the definitions given are correct. Any variable that is given in parenthesis without a definition is done so because a definition is not known at this time. All variable lists are, for the most part, in the order that they appear within the program.

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1. Input Variables

Table IX is a list of the variables input to the 2.75 digital simulation with their definitions. (NAMELIST/PUTT/)

TABLE IX. 2.75 INPUT VARIABLES

REALS

ALTIN - Initial missile altitude
DLETT - Delta time (step size) for integration routine
DELO2 - Delay time
DIVANG - Angle between helicopter velocity vector VINIT and local horizontal
DNSCH - Dynamic pressure scaler
DPIT - Offset in pitch of motor nozzle
DT - Delta time for integration routine after TDC
DYAW - Offset in yaw of motor nozzle
DZZ - Z component of downwash force
EOL - End of launch flag
FACTOR - Variable associated with motor nozzle (ft.)
FCA - Forward cant angle of helicopter
FTORM - Output format flag (ft. or meters)
GREFF - Force of gravity (ft./sec^2)
HELIC - Flag for use of downwash profile (1.-use,0.-do not use)
PITMAL - Pitch mallaunch rate
QELNCH - Launcher elevation angle with respect to helicopter centerline
REF - Radius of the earth
RK - Flag for type of Runge-Kutta integration routine (2-2nd order,4-4th order).
ROTRAD - Radius of helicopter rotor blades
SCARF - Variable associated with motor nozzle (ft.)
TDC - Time that integration delta time DELTT changes to DT.
TFINAL - Maximum time of flight
TIME - Program counter
TLL - Time missile left launcher
TPRINT - Time increment for printing results
TROT - Time of rotation (sec.)
VINIT - Intial helicopter velocity vector's magnitude (airspeed ft./sec.)
WCF - Crossrange wind force
WDF - Downrange wind force
XMV-X - Component of missile velocity at launch (ft./sec.)
XTAR - Range of target (ft. Earth fixed coordinate system)
YAWMAL - Yaw mallaunch rate
YTAR - Crossrange of target (ft. Earth fixed coordinate system)
ZTAR - Altitude of target (ft. Earth fixed coordinate system)

INTERGERS

N- Integration routine upper limit
NM - Integration routine lower limit

2. Computed Variables

Table X is a list of variables computed in the 2.75 digital simulation.

TABLE X.   2.75 COMPUTED VARIABLES

<div style="border: 1px solid black; padding: 10px;">

Logicals

BURNOUT - Motor has burned out
EOL - [END OF LAUNCH] Trajectory begins with parameters at time rocket
      clears tube
IMPACT - Impact occurred
LNEXIT - Rocket clear of launcher
LRATE - Rocket CG has cleared launcher
NOTIME - Runtime exceeds allowed TFINAL
SETBO - Set rocket parameters to burnout values
SKIP - Overrides SETBO

Reals

IXO - Initial axial moment of inertia (slugs/ft^2)
IXF - Final axial moment of inertia (slugs/ft^2)
IYO - Initial transverse moment of inertia (slugs/ft^2)
IYF - Final transverse moment of inertia (slugs/ft^2)
IX - Axial moment of inertia
IY - Transverse moment of inertia
IZ - Vertical moment of inertia
IXDOT - Time rate of change of axial moment of inertia (slugs.sec/ft^2)
IYDOT - Time rate of change of transverse moment of inertia (slugs.sec/ft^2)
IZDOT - Time rate of change of vertical moment of inertia (slugs.sec/ft^2)
ISP - Specific impulse
MCDOFF (21) - Mach number table for coefficients of DRAG w/power off
MCDON (21) - Mach number table for coefficients of DRAG w/power on
MCMQ (18) - Mach number table for pitch damping coefficients
MCNA (7) - Mach number table for normal force
MCP (9) - Mach number table for center of pressure
MDOT - Mass flow rate as a function of thrust
ACTI (3,3) - Inverse of DCM Matrix
CDPOFF (21) - Coefficients of DRAG with power off (function of Mach data)
CDPON (21) - Coefficients of DRAG with power on (function of Mach data)
CMQT (17) - Coefficients of pitch damping (rad/sec - function of mach data)
CNAT (7) - Slope coefficient of normal force (f/deg. - function of mach
         data)
CPT (8,2) - Center of pressure (calibers from nose - function of mach data
         and angle of attack)
CPAF (2) - Angle of attack table (degrees)
CK (4, 50) Calculated integrating constants
LABEL (8) - Input of trajectory characteristics
IDAY (3) - Date (internal to computer)
DCM (3,3) - Euler angle transformation matrix
DTDH (12) - Atmospheric density reference table
HGEOPB (13) - Atmospheric altitude reference table

</div>

TABLE X.   2.75 COMPUTED VARIABLES (Cont'd)

PRESB (12) - Atmospheric pressure reference table
SPINT (30) - Time breakpoints for SPNRAT (table)
SPNRAT (30) - Average roll rate (rev/sec - table)
TEMPMB (12) - Atmospheric temperature reference tables
THRUST (9) - Thrust table (pounds)
TTIME (9) - Time table for thrust
WUVW (3,3) - Result of DCM (3,3) * WXYZ (3,3) (Effect of wind on rocket
               body)
WXYZ (3,3) - Coefficients of wind
XX (3,50) - XX (1,50) Derivatives of rocket trajectory parameters
            XX (2,50) State of rocket trajectory parameters
            XX (3,50) Not used
YY (3,50) - YY (1,50) Derivative at beginning of time step
            YY (2,50) State at beginning of time step
            YY (3,50) Not used
CLP - Roll damping coefficient
CG - Instantaneous center of gravity (ft. from tail)
CGO - Initial center of gravity (ft. from tail)
CGF - Final center of gravity (ft. from tail)
DREF - Reference diameter of rocket (ft)
F - Air density constant
PI - Variable equivalent to PI = 3.14159
RADCON - Degrees per radian = 57.2957795
S - Surface area of earth
SUSOFF - Motor burn time
TI - Total impulse
WO - Initial rocket weight
WF - Final rocket weight
WL - Weight when rocket clears launcher
XLENG - Missile length
CGDOT - Time rate of change of center of gravity
XMASS - Initial mass of rocket
QEMILS - Quadrant elevation (mils)
AIRSP - Airspeed (knots)
HELAT - Helicopter attitude (degrees)
AREFF - Reference area of rocket (ft^2)
THL - Angle between launcher centerline and local horizontal
ALV - Angle between launcher centerline and helicopter velocity vector VINIT
TTO - Time till thrust equals zero
TEXIT - Time missile exits launcher
DXLD - X - Coordinate of launcher CG with respect to the helicopter rotor
            hub
DYLN - Y - Coordinate of launcher CG with respect to the helicopter rotor
            hub
DZLN - Z - Coordinate of launcher CG with respect to the helicopter rotor
            hub
DXX - X - Components of downwash coefficient
DXY - Y - Components of downwash coefficient
DZZ - Z - Components of downwash coefficient
SI - Euler Angle PSI
TH - Euler Angle THETA
FI - Euler Angle PHI

TABLE X. 2.75 COMPUTED VARIABLES (Cont'd)

SSI - SIN (PSI)
CSI - COS (PSI)
STH - SIN (THETA)
CTH - COS (THETA)
SFI - SIN (PHI)
CFI - COS (PHI)
P - Angular acceleration about rocket Z-axis
UDOT - Linear acceleration along rocket X-axis
VDOT - Linear acceleration along rocket Y-axis
WDOT - Linear acceleration along rocket Z-axis
CMQ - Rate Damping coefficient for rates about rocket
AUX - Variable equal to $\dfrac{\text{(Dynamic Pressure * rocket diameter squared)}}{2 * \text{Relative Velocity}}$
XMP1AS - Aerodynamic torques about rocket X-axis
XMQ1AS - Aerodynamic torques about rocket Y-axis
XMR1AS - Aerodynamic torques about rocket Z-axis
CP - Center of pressure as a function of Mach No. and Angle of Attack
AMA - Aerodynamic moment arm
SM - Stability margin (calibers)
XMAY - Aerodynamic restoring torques about rocket Y-axis
XMAZ - Aerodynamic restoring torques about rocket Z-axis
TAX - Torque about rocket X-axis due to angular velocities
TAY - Torque about rocket Y-axis due to angular velocities
TAZ - Torque about rocket Z-axis due to angular velocities
TIX - Torque about rocket X-axis due to time rate of change of inertia
TIY - Torque about rocket Y-axis due to time rate of change of inertia
TIZ - Torque about rocket Z-axis due to time rate of change of inertia
XMPIGS - Torque about rocket X-axis due to components of thrust
ARM - Length of moment arm
XMQ1GS - Torque about rocket Y-axis due to components of thrust
XMR1GS - Torque about rocket Z-axis due to components of thrust
TORQX - Total torque about rocket X-axis
TORQY - Total torque about rocket Y-axis
TORQZ - Total torque about rocket Z-axis
ROLL - Roll rate (hz)
GAX - Gravitational acceleration along rocket X-axis
GAY - Gravitational acceleration along rocket Y-axis
GAZ - Gravitational acceleration along rocket Z-axis
UDOTL - Acceleration rocket along X-AXIS due to drag, thrust + gravity only
UL - Velocity of rocket along launcher centerline
REZIF - Rocket altitude from center of earth
RF - Distance from center of earth to launcher
HEIGHT - Distance from earth's crust to launcher
SQIRT - Horizontal distance from launcher to rocket
DYNAR - Dynamic pressure times reference area (ft)
DZRFF - Reference diameter (ft)
TANG - Cosine of trajectory angle from center of earth
RGF - Gravitation reference height (ft)
WIND - Magnitude of wind force
TPHASE - (TIME + TROT = .187)
XH - Instantaneous distance from rotor hub to rocket along X-axis

TABLE X. 2.75 COMPUTED VARIABLES (Cont'd)

YH - Instantaneous distance from rotor hub to rocket along Y-axis
ZH - Instantaneous distance from rotor hub to rocket along Z-axis
XMXH - Initial position of rocket with respect to rotor hub along X-axis
YMYH - Initial position of rocket with respect to rotor hub along Y-axis
ZMZH - Initial position of rocket with respect to rotor hub along Z-axis
DDIS - Vertical position of rocket with respect to launcher
THAT - Total Horizontal Attitude of Helicopter (deg)
THEO - Downrange rocket trajectory with respect to vertical (deg)
THTH - Downrange rocket trajectory with respect to horizontal (deg)
XD - Horizontal position of rocket with respect to rotor hub
YD - Deflection position of rocket with respect to rotor hub
ZD - Vertical position of rocket with respect to rotor hub
DDISS - Horizontal distance from rocket to rotor hub
WXYZ (1,1) - Magnitude of wind X-axis vector
WXYZ (2,1) - Magnitude of wind Y-axis vector
WXYZ (3,1) - Magnitude of wind Z-axis vector
HGTIND - Height indicator
HGEOP - Atmospheric altitude
WMOL - Molecular weight
TEMPMD - Instantaneous observed atmospheric temperature
HGEOPO - Instantaneous observed atmospheric altitude
DODH - Instantaneous observed atmospheric density
PRESO - Instantaneous observed atmospheric pressure
TEMPM - Median temperature (molecular temperature)
TEMP - Actual temperature
VSOUND - Velocity of sound (function of altitude, temperature, & air
         denstiy)
PRES - Air pressure
XMW - Apparent velocity of rocket in X vector (m-wind)
YMW - Apparent velocity of rocket in Y vector
ZMW - Apparent velocity of rocket in Z vector
VVW - Vertical velocity (squared)
VRF - Relative velocity of rocket (ft/s)
XMACHN - Relative velocity (MACHS)
VALF - Slope of velocity vector
WUVW (1,1) - Wind X vector on rocket
WUVW (2,1) - Wind Y vector on rocket
WUVW (3,1) - Wind Z vector on rocket
ALFTOF - Total angle of flight
BANK - Angle of heliocopter body with respect to vertical
ALPPRN - Vertical body angle with respect to downrange
BETPRN - Horizontal body angle with respect to downrange
CN - Normal force coefficient
CY - Side force coefficient
CA - Axial force coefficient
THRSTP - Magnitude of thrust vector
DP - Dynamic pressure
DPS - Dynamic pressure on surface of missile
FU1AP - Aerodynamic force along rocket X-axis
FV1AP - Aerodynamic force along rocket Y-axis
FW1AP - Aerodynamic force along rocket Z-axis

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TABLE X.   2.75 COMPUTED VARIABLES (Cont'd)

```
FU1GP - Thrust force along rocket X-axis
FV1GP - Thrust force along rocket Y-axis
FW1GP - Thrust force along rocket Z-axis
UMF1 - Linear acceleration along rocket X-axis
VMF1 - Linear acceleration along rocket Y-axis
WMF1 - Linear acceleration along rocket Z-axis
U - Linear velocity along rocket X-axis
V - Linear velocity along rocket Y-axis
W - Linear velocity along rocket Z-axis
P - Angular velocity about rocket X-axis
Q - Angular velocity about rocket Y-axis
R - Angular velocity about rocket Z-axis
PDOT - Angular acceleration about X-axis
QDOT - Angular acceleration about Y-axis
RDOT - Angular acceleration about Z-axis
PNOM - Length of rocket vertical velocity vector
TWOPI - Two times the radian angle PI (Circumference of unit circle)
PHII - Angle PHI
SNPHI - Sine of PHII
CMPHI - Cosine of PHII
ETAPRN = Angle between horizontal and bank vector
ALPHPR - Angle Alpha (Rad) - Angle between Z and X velocity vectors
BETAPR - Angle Beta (Rad) - Angle bewteen Y and X velocity vectors
SIDOT - Derivative of PSI
THDOT - Derivative of THETA
FIDOT - Derivative of PHI
TPR - Time till print (Run time [TIME - TPRINT] Time of period)
ALPTD - Angle Alpha in degrees
BETTD - Angle Beta in degrees
ETATD - Angle Eta in degrees
ALF - Angle Alpha in radians
BETO - Angle Beta in radians
TP1 - Time (counter 1)
XP1 - Rocket downrange position (time 1)
YP1 - Rocket cross-range position (time 1)
ZP1 - Rocket altitude position (time 1)
XP2 - Rocket downrange impact
YP2 - Rocket cross-range impact
ZP2 - Rocket altitude (impact - ground coordinate system)
TP2 - Time rocket impact
XMP - Impact range
TMP - Time of impact
PID - Roll rate (rev/sec) at impact
WINX - Velocity along X-axis including wind
WINY - Velocity along Y-axis including wind
WINZ - Velocity along Z-axis including wind
```

TABLE X.   2.75 COMPUTED VARIABLES (Cont'd)

```
ALFO - Vertical angle of impact
QID - Pitch at impact (Radians)
RID - YAW at impact (Radians)
DIST - Distance to go (rocket to target)
PID1 - Angular acceleration about rocket X-axis (degrees)
Q1D1 - Angular acceleration about rocket Y-axis (degrees)
R1D1 - Angular acceleration about rocket Z-axis (degrees)
KN - Integration counter
CK (1,4) - Integration coefficient array
```

3.   Outputs

There are two output sources available to the user of the 2.75 digital simulation. The first is output by the program via the line printer. The second is output to a local file for use with the plotting routine associated with this program.

(b)   Printed Variables

There are three sets of outputs to the line printer. The first is the set of all initial conditions for the simulation. The second set is output after the value of counter exceeds the value of a print flag. The last set is output after impact or when the simulation runs past the maximum allowable time. A listing of these variables and their definitions, in the order they are output, follows in Table XI.

TABLE XI.   2.75 PRINTED OUTPUT VARIABLES

```
TIME - Time of Flight
RANGE - Downrange
DEFL - Crossrange
ALT - Altitude
VELR - Relative Velocity (Magnitude)
THRUST - Magnitude of Thrust
XDOT - Linear Velocity Along Ground X(Range)-Axis
YDOT - Linear Velocity Along Ground Y(Deflection)-Axis
ZDOT - Linear Velocity Along Ground Z(Vertical)-Axis
MACH - Mach Speed
MASS - Mass of Rocket
UUU - Total Linear Velocity Along Rocket X-Axis
VVV - Total Linear Velocity Along Rocket Y-Axis
WWW - Total Linear Velocity Along Rocket Z-Axis
MDOT - Time Rate of Change of Rocket Mass
(SM) -
UDOT - Total Linear Acceleration Along Rocket X-Axis
VDOT - Total Linear Acceleration Along Rocket Y-Axis
WDOT - Total Linear Acceleration Along Rocket Z-Axis
DP - Dynamic Pressure
RHO - Air Density
```

TABLE XI. 2.75 PRINTED OUTPUT VARIABLES (Cont'd)

P - (Roll Rate) Angular Velocity About Rocket X-Axis
Q - (Pitch Rate) Angular Velocity About Rocket Y-Axis
R - (Yaw Rate) Angular Velocity About Rocket Z-Axis
CA - Axial Force Coefficient
ALFTOT - Total Angle of Flight
PID1 - Angular Acceleration About Rocket X-Axis (Degrees)
QID1 - Angular Acceleration About Rocket Y-Axis (Degrees)
RID1 - Angular Acceleration About Rocket Z-Axis (Degrees)
CN - Vertical Coefficient of Force
ALPTD - Angle Alpha (Degrees)
TORQX - Total Torque About Rocket X-Axis
TORQY - Total Torque About Rocket Y-Axis
TORQZ - Total Torque About Rocket Z-Axis
CY - Side Force Coefficient
BETTD - Angle Beta (Degrees)
WINX - Velocity ALong X-Axis Including Effect of Wind
WINY - Velocity Along Y-Axis Including Effect of Wind
WINZ - Velocity Along Z-Axis Including Effect of Wind
LNEXIT - Logical Representing Rocket Clear Launcher
XMQ1AS - Aerodynamic Torque About Rocket Y-Axis
XMAY - Aerodynamic Restoring Torque About Rocket Y-Axis
TAY - Torque About Rocket Y-Axis due to Angular Velocities
TIY - Torque About Rocket Y-Axis due to Time Rate of Change of Inertia
CMQ - Rate Damping Coefficient for Rates About Rocket Axes
XMR1AS - Aerodynamic Torque About Rocket Z-Axis
XMAZ - Aerodynamic Restoring Torque About Rocket Z-Axis
TAZ - Torque About Rocket Z-Axis due to Angular velocities
TIZ - Torque About Rocket Z-Axis due to Time Rate of Change of Inertia
BANK - Angle Between Positive Vertical and Helicopter Vertical Centering
PSI - Euler Angle psi
THETA - Euler Angle theta
PHI - Euler Angle phi
UMF1 - Linear Acceleration Along Rocket X-Axis
VMF1 - Linear Acceleration Along Rocket Y-Axis
WMF1 - Linear Acceleration Along Rocket Z-Axis
GAX - Gravitational Acceleration Along Rocket X-Axis
GAY - Gravitational Acceleration Along Rocket Y-Axis
GAZ - Gravitational Acceleration Along Rocket Z-Axis
CGTRVL - Distance Center of Gravity of Rocket has Travelled

(b) Plot Tape Variables

The following is a list of the 2.75 variables that are written to the plot tape from the 6-DOF simulation. These are reproduced in the order that they are stored on record.

TABLE XII.   2.75 PLOT TAPE VARIABLES

Time of Flight (Sec.)
Range
Deflection - Positive Right
Altitude - Positive Down
Relative Velocity
Mass (Slugs)
Range Velocity
Cross Range Velocity - Postivie Right
Vertical Velocity - Positive Down
Mach Number
Thrust
Roll Rate (Rev/Sec)
Pitch Rate (Deg/Sec)
Yaw Rate (Deg/Sec)
Dynamic Pressure
Range to go to Target
Roll Acceleration (Rad/Sec^2)
Pitch Acceleration (Rad/Sec^2)
Yaw Acceleration (Rad/Sec^2)
(HALFI)
Center of Gravity - Ft. From Tail
Rocket X-Axis Velocity - U
Rocket Y-Axis Velocity - V
Rocket Z-Axis Velocity - W
Density
Center of Pressure - Ft. From Tail
Body X-Axis Acceleration - UDOT
Body Y-Axis Acceleration - VDOT
Body Z-Axis Acceleration - WDOT
(ALFTO)
(PMOMA)
Angle ALPHA (Degrees)
Angle BETA (DEG)
Angle ETA (DEG)
(FORSU)
(QMONA)
Angle THETA (DEG)
Angle PHI (DEG)
Angle PSI (DEG)
(FORSV)
(RMONA)
Relative Range Velocity
Relative Deflection Velocity - Positive Right
Relative Vertical Velocity - Positive Down

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TABLE XII. 2.75 PLOT TAPE VARIABLES (Cont'd)

```
(FORSW)
(PMOMG)
Wind Force Along Range Axis
Wind Force Along Deflection Axis
Wind Force Along Vertical Axis
Time Rate of Change in Mass (Slugs/Sec)
(QMOMG) -
(RMOMG) -
Axial Coefficient of Force
Side Coefficient of Force
Vertical Coefficient of Force
(NALP)
(BETI)
Bank Angle
(HCL)
Rate Damping Coefficient for Rates About Rocket Axes.
```

V. TEKPLOT PLOTTING PROGRAM

A. Introduction

The 2.75 digital simulation takes advantage of a multipurpose plot routine developed at MICOM. This program, TEKPLOT, enables the user to quickly generate readable and understandable evaluation packages for each data run. In association with TEKPLOT is a routine, RPLOT, which ensures that the data input to the TEKPLOT routine is in a suitable format.

B. RPLOT Tape Read/Write Program

RPLOT is a program designed to write data from an unformatted plot file to a formatted tape. Its listing is presented in Appendix E.

C. TEKPLOT Program Operations

TEKPLOT is a program designed to generate x-y plots at a TEKTRONIX 4014 terminal, where hardcopies can be made. Its listing is presented in Appendix F. The program is designed to run interactively, using a local file as the data file. Normally, TAPE2 is used as the local data file when the following conditions are met.

1. The number of data points for each variable, NPTS, is on the first record of TAPE2.

2. The minimum and maximum values for each variable are stored in the next NV records where NV is the number of variables.

These conditions are present when the output from 2.75 is in its standard form. If both conditions are not met, the format is non-standard and the operator must answer a displayed question regarding the conditions with a "NO". At this time, the program reads through TAPE2 and finds the number of data points for each variable and the minimum and maximum values of each

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variable. These values are written to TAPE10 in standard format. NPTS blocks of records are then written to TAPE10 with each record holding the first, second, etc. data point of all records. This process of recording is done by SUBROUTINE FORMAT.

This program assumes that there are NV variables on each record of the data tape and that the operator knows the sequential order of the variables. The operator has the option of choosing any pair of variables to be plotted and can designate either of the variables to be the independent variable. The program provides the option for plotting 1 to N pairs of variables at a time, with a maximum N of 60.

Under current system restraints the program enters a pause mode after plotting to allow for a hard copy of the screen. To proceed to the next plot the operator must enter any character from the keyboard. Sometimes it may be necessary to send the cursur home and then enter any character from the keyboard. The program assumes that the current data tape contains one run of data. At the end of each series of plots the operator is given the option of whether or not he wants to continue plotting from the current data tape. If a "NO" is entered, the program stops execution. If "NO" is not entered, the operator can re-initialize the program and continue to plot from the current data tape. If he chooses to plot from the current data tape, he will use TAPE2 if the original data was in standard format. If the data was in non-standard format, he should return TAPE2 and rename TAPE10 as TAPE2. If the operator wants to plot from a different data run, TAPE2 and TAPE10, if applicable, must be returned. Then he must attach or create a new TAPE2 and proceed to re-initialize the program. If one had a file called DATA that contained several runs, each followed by an END OF RECORD, the tenth run could be plotted by copying records onto a file called DUMMY. The tenth record could then be copied into a file called TAPE2. TAPE2 rewound, and the program initialized.

SUBROUTINE LABLR creates tables for the x and y axis from a block data statement called LAB. The program is designed to handle 60 labels with each label containing a maximum of 3 words. The labes., in block data, appear in the same sequential order that the variables appear on the data tape. If the operator wants to change the label of the Ith variable on the record, he simply chang-s the Ith label in block data. The program will correctly select the labels for the specified pair of variables to be plotted.

SUBROUTINE XYGRID draws the grid for the XY plot. If desired, you can change the tic mark form of the grid by changing this subroutine.

SUBROUTINE FORMAT changes data received in non-standard form to standard form (described above).

VI. CONCLUSIONS AND RECOMMENDATIONS

The study of PERSHING II impact points has been successfully completed for important debris through the use of the six degree of simulation program MSIXB1. The program has been described so that it may be used as a tool to aid in future studies. Important subroutines including ballistic and atmospheric coding have been added and successfully employed in MSIXB1. The 2.75 simulation, which may also be used for debris studies, has been described.

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Thus, the PERSHING II debris dynamics simulation study has been successful, not only in providing needed data, but also in providing tools for the future.

Recommendations for the MSIXB1 model are to further investigate the integration routine and the quaternion transformations. When high spin rate debris from PERSHING II was investigated, the integration result varied widely as the integration step A(30) was increased. Extensive testing of the program under high spin rate conditions using various integration steps was performed, and a .0008 second step was determined to be the maximum valid step size. Any larger size caused a response in which the impact piont became continuously further from the precise point calculated using smaller step sizes. Also, a complete documentation of how MSIXB1's quaternion equations are developed from general quaternion equations would be helpful to users.

Of interest to users who use multiple runs, changing inputs under program control each time would be a statistical extension of the program. This could be accomplished by writing values to a data file as they are calculated by the program. This file could then be accessed by a statistical routine. This process is now being developed to analyze impact data using a circular error pattern statistical routine.

REFERENCES

[1] Jenkins, B. Z., "The Aerodynamic Environment of Rockets Launched from Helicopters," MICOM, Ppaer #19, 105h Navy Symposium on Aeroballistics, Fredericksburg, Virginia, Vol. 2., 1975.

[2] Dillard, R. A., "Notes on Lanier's 2.75 Fortran Simulation," 2.75 Digital Simulation Documentation Working Papers, Systems Simulation and Development Directorate, MICOM, June 1980.

APPENDIX A

MSIXB1 Flowchart

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APPENDIX B

MSIXB1 Listing

```
$BATCH
$PROG MAIN
      PROGRAM MSIXB1
C    ********  6DOF SIMULATION  *************
C       TH1S PROGRAM WAS ORIGINALLY WRITTEN BY MARTIN MARIETTA   C
C       IT HAS BEEN MOD1FIED BY PATRICK TILLEY,GERALDNJOHNSON,   C
C       DONN HALL AND OTHERS AT UAH TO ACCOMODATE DEBRIS STUDIES  C
      LOG1CAL PFLAG,QRFLAG
      REAL M1,M2,M3
      EXTERNAL SIGN
      COMMON/DATA/ A(28ØØ)
      COMMON /ALLT/ DELT,TIME,ITIME,DELT2
      COMMON /AKIN/ADR,ADP,ADY,ADF1,ADF2,ADF3,ADM1,ADM2,ADM3,AWX,AWY,AWZ
      COMMON /MONT/NMRC,LRC,NRC,IB
      COMMON/K1LL/ PE.CEP5Ø,THETAA,S1GTHE,A249,PK
      COMMON /AKOT/AA1,AA2,AA3,AAX,AAY,AAZ,AVX,AVY,AVZ,AX,AY,AZ,APD,
     1 AQD,ARD,AP,AQ,AR,APSI,ATHETA,APHI,AVA,AVT,AMACH,ALPHA,ABETA,AETA,
     2 AQDP,   AH,   AW,ACG,AIXX,AIYY,ACA,ACMT,ACLP,ACLD,ACL1,
     3 ACMP,ACMY,ACNP,ACNY,AC1X,AC2X,AC3X,AC1Y,AC2Y,AC3Y,AC1Z,AC2Z,AC3Z
     4,APH1D,ATHED,APSID
      COMMON/GNC/ACQ,1E,        ESP,ESY,GP,GY,PRS,DBP,DBY,XP,YP,ZP,
     1 ACQRG,ACQALT,TSEQ,       SEARCH,TPR1NT,PHASE,CPS,CYS,TSRCH,GGUID
      COMMON /PULSES/ NPLS(36Ø)
      COMMON /TARG/XBGO,YBGO,XFGO,YFGO,NBG,NFG,NTRUE,NTOT,JPLS
      COMMON /CAERO/      CNA,CND,CMA,CMD,V23S,V23,CAFAC,
     1 AV1,AV2,AV3,AV4,ABSA,ABSB,SAD,SBD,XX,CL,
     2 DPS,DYS,DCY,DCG,D2V,V2A,V3A,SA.SB,F1,F2,F3,M1,M2,M3
      COMMON /SPLOT/ QRMX,DIVE,TURN,DELTAX,DELTAY
      COMMON /CPLOT/ HERR,DFLARE,HGO,ADPX,ADYX,ELOS
      COMMON /SAUTO/ QFB,RFB,DTHS,R
      D1MENS1ON SYM(27)
      CHARACTER*7Ø T1TLE
      CHARACTER *3 STA
      CHARACTER *12 FNAME
      CHARACTER *9 FM
      DATA SYM/'TIME','PSI ','PH1 ','THET','P   ','Q   ','R   ',
     *          'PDOT','QDOT','RDOT','AX  ','AY  ','AZ  ','M1  ',
     *          'M2  ','M3  ','XM  ','YM  ','ZM  ','VXM ','VYM ',
     *          'VZM','DLAX','DLAY','F1  ','F2  ','F3  '/
      OPEN(1Ø,FILE='RUN.DAT',STATUS='OLD')
      READ(1Ø,8Ø7) NRUN
8Ø7   FORMAT(15)
      NRUN=NRUN+1
      CLOSE(1Ø)
      OPEN(1Ø,F1LE='RUN.DAT',STATUS='OLD')
      WR1TE(1Ø,BØ7) NRUN
      DATA DPR,ZERO,ZNINE/57.2957795,Ø.,999./
515   IB=Ø
COMMENT - INITIAL CALCULATIONS
    1 CALL INPUT(A,2BØØ,3ØØ,KRN)
      IF(IB.EQ.1) GOTO 515
      IF( NMRC.LE.Ø ) WRITE (3,1ØØ) KRN
      IF( NMRC.LE.Ø ) WRITE (6,1ØØ) NRUN
1ØØ   FORMAT (1X,'RUN',15)
      IF( NMRC.GT.Ø ) WRITE (3,11ØØ) KRN,NMRC
      IF( NMRC.GT.Ø ) WRITE (6,11ØØ) KRN,NMRC
11ØØ  FORMAT(4H1RUN,I5,2X,2HMC,15/)
      WR1TE(6,1ØØ1)
      IF( A(25).GT.Ø. ) WRITE(6,1Ø11)
      IF( A(25).GT.Ø. ) WRITE(6,1Ø15)
      PQRMAX=1.E+6
      IF( A(26).GT.1. ) PQRMAX=A(26)*A(26)
      DUMMY=SQRT(PQRMAX)
      PFLAG=.FALSE.
```

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```
          QRFLAG=.FALSE.
          IFINAL=A(20)+2
          WFINAL=A(IFINAL)
          WRITE(6,110) A(33),DUMMY,WFINAL
110       FORMAT(' RUN WILL STOP AT TIME GT',F5.1,
      1   ' TOTAL BODY RATE GT',F7.1,' OR WEIGHT LT ',F7.1)
          DELT=A(30)
          DELPT=A(31)
          TPRINT=A(90)
          DDX=0.
          DDY=0.
          PT=0.
           IPTF=0
          IPRINT=99
          TIME=0.
          ITIME=-2
          DELT2=DELT*DELT/2.
          IE=-1
          TG=A(33)
C
COMMENT - CONTINUAL CALCULATIONS
     2 CONTINUE
          IF (TG.GT.DELT) GO TO 3
          DELT=TG
          IE=1
     3 ITIME=ITIME+1
          IF (ITIME) 6,5,4
     4 ITIME=1
     5 TIME=TIME+DELT
     6 IF (TIME.GT.A(33)) IE=2
          TSEQ=TIME-A(90)
C
          CALL KINE
C
          CALL AERO
C
C
          IF( TIME.LT.A(41) ) GO TO 15
C         BYPASS VARIABLE DELT
          TEMP=AP*AP+AQ*AQ+AR*AR
          IF(TEMP.LT.10000.)TEMP=10000.
          DELT=10./SQRT(TEMP)
          DELT2=0.5*DELT*DELT
15        IF( (AP*AP+AQ*AQ+AR*AR).GT.PQRMAX ) IE=3
          IF( AW.LT.WFINAL ) IE=4
C
          GAMP=ATAN(-AVZ/AVX)*DPR
          GAMY=ASIN(AVY/AVT)*DPR
          TF=(-AVZ)/A(15)+SQRT((-AVZ)*(-AVZ)+2.*A(15)*AH)/A(15)
          XF=AVX*TF+AX+DDX
          YF=AVY*TF+AY+DDY
          IF( IPTF.NE.0 ) GO TO 20
          IPTF=99
          XF0=XF+0.001 + A(101)
          YF0=YF+A(102)
          DDX=A(101)
          DDY=A(102)
20        DELTAX=(XF-XF0)*.3048
          DELTAY=(YF-YF0)*.3048
          DTOTAL=SQRT(DELTAX*DELTAX+DELTAY*DELTAY)
          HAPO=AH+0.5*AVZ*AVZ/A(15)
          QRMX=SQRT(AQ*AQ+AR*AR)
          IF (PFLAG) GO TO 52
          IF(AP.LT.A(28))GO TO 52
```

33

```
          PFLAG=.TRUE.
          WRITE(6,51)A(28)
   51  FORMAT(//5X,'***ROLL RATE EXCEEDS',F7.1)
          GO TO 1002
   52  IF(QRFLAG) GO TO 54
          IF(QRMX.LT.A(29))GO TO 54
          QRFLAG=.TRUE.
          WRITE(6,53)A(29)
   53  FORMAT(//5X,'*** QR RATE EXCEEDS',F7.1)
          GO TO 1002
   54  CONTINUE
          IF (A(31).LE.0.) GO TO 9
          IF(TIME.GE.A(205)) DELPT = A(32)
          IF(ABS(TIME-TPRINT).LT.DELT/2.) GO TO 22
          IF (IE.GT.0) PT=TIME
          IF (TIME.LT.PT) GO TO 2
          PT=PT+DELPT
          IPOINT=IPOINT+1
          IF( IPOINT.LT.10) GO TO 1002
          IPOINT=0
          WRITE(6,1001)
 1001  FORMAT(' TIME',/9X,'PSI',9X,'PHI',9X,'THETA',
      1 9X,'X',11X,'Y',11X,'Z',11X,'P',11X,'Q',11X,'R',
      1 4X,'Q+R(RSS)',
      2 /10X,'VX',10X,'VY',10X,'VZ',10X,'AX',10X,'AY',10X,'AZ',
      3 8X,'PDOT',8X,'QDOT',8X,'RDOT',/10X,'F1',10X,'F2',10X,
      4 'F3',10X,'M1',10X,'M2',10X,'M3'11X,'W',9X,'IXX',9X,'IYY')
          IF( A(25).LT.0.5 ) GO TO 1002
          WRITE(6,1011)
 1011  FORMAT(9X,'VXM',9X,'VYM',9X,'VZM',10X,'XM',10X,'YM',
      1 10X,'ZM',10X,'TF',6X,'DELTAX',6X,'DELTAY')
          WRITE(6,1015)
 1015  FORMAT(9X,'C1X',9X,'C1Y',9X,'C1Z',8X,'DIVE',8X,'TURN',
      1 8X,'HAPO')
 1002  WRITE(6,101) TIME
 101   FORMAT(/2X,F10.6)
          WRITE(6,102) APSI,APHI,ATHETA,AX,AY,AZ,AP,AQ,AR,QRMX
          WRITE(6,102) AVX,AVY,AVZ,AAX,AAY,AAZ,APD,AQD,ARD
          WRITE(6,102) F1,F2,F3,M1,M2,M3,AW,A1XX,A1YY
 102   FORMAT(10F12.3)
C         CUTOFF TIME FOR TRANSFER INTO BALLISTIC ROUTINE
          IF(TIME .GE. A(49)) THEN
            VXS=5.*(AC2X*AQ + AC3X*AR )
            VYS=5.*(AC2Y*AQ + AC3Y*AR )
            VZS=5.*(AC2Z*AQ + AC3Z*AR )
             AVX=AVX + VXS+A(42)
             AVY=AVY + VYS+A(43)
             AVZ=AVZ + VZS+A(44)
             A(297)=8.8
             WRITE(6,331) A(42),A(43),A(44)
   331      FORMAT(1X,'A(42) ',F12.6,' A(43) ',F12.6,' AA(44) ',
      *      F12.6)
             WRITE(6,332) VXS,VYS,VZS
   332      FORMAT(1X,' VXS ',F12.6,' VYS ',F12.6,' VZS ',
      *      F12.6)
             WRITE(6,333) AVX,AVY,AVZ
 333        FORMAT(1X,'DVX=',F12.6,5X,'DVY=',F12.6,5X,'DVZ=',F12.6)
             CALL BALLST(A)
             GOTO 515
          ENDIF
C         CONVERT TO METRIC FOR OPTIONAL PRINT
          IF( A(25).LT.0.5 ) GO TO 22
          XM=AX*.3048
          YM=AY*.3048
```

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```
        ZM=AZ*.3048
        VXM=AVX*.3048
        VYM=AVY*.3048
        VZM=AVZ*.3048
        HAPO=HAPO*.3048
        WRITE(6,I02) VXM,VYM,VZM,XM,YM,ZM,TF,DELTAX,DELTAY
        WRITE(6,1020) AC1X,ACIY,ACIZ,DIVE,TURN,HAPO
1020    FORMAT(3FI2.6,6FI2.3)
C
   22   CONTINUE
9       CONTINUE
        IF (IE.LT.0) GO TO 2
        ENDFILE NT
C
        IF( A(27).GT.0.5 ) WRITE(3,66) DELTAX,DELTAY,DTOTAL
66        FORMAT(/3X,'DELTAX=',FI2.1,' DELTAY=',F12.2,
     1  /3X,'TOTAL DELTA IIP=',FI2.I)
C
        IF (NMRC-1) 1,68,69
68      CONTINUE
69      CONTINUE
        IF( A(40).LE.0.5 ) GO TO 1
        IF( NMRC.LT.(NRC-LRC) ) WRITE(4,4444) DELTAX,DELTAY,ZERO
        IF( NMRC.GE.(NRC-LRC) ) WRITE(4,4444) DELTAX,DELTAY,ZNINE
4444    FORMAT(3F10.0)
C
        GO TO 1
        END
$PROG AERO
        SUBROUTINE AERO
C       ---------------
        REAL IXX.IYY,M,M1,M2,M3,M2A,M3A
        EXTERNAL SIGN
        COMMON /ALLT/ DELT,TIME,ITIME,DELT2
        COMMON /AKIN/ DR,ADP,ADY,DF1,DF2,DF3,DM1,DM2,DM3,WX,WY,WZ
        COMMON /AKOT/AI,A2,A3,AX,AY,AZ,VX,VY,VZ,X,Y,Z,PD,QD,RD,P,Q,R,
     1PSI,THETA,PHI,VA,VT,AMACH,ALPHA,BETA,ETA,QDP,H,W,CG,IXX,IYY,CA,CMT
     2,CLP,CLD,CLI,CMP,CMY,CNP,CNY,CIX,C2X,C3X,CIY,C2Y,C3Y,C1Z,C2Z,C3Z
     3,PHID,THED,PSID
        COMMON/DATA/ A(2800)
        COMMON /CAERO/        CNA,CND,CMA,CMD,V23S,V23,CAFAC,
     I AV1,AV2,AV3,AV4,ABSA,ABSB,SAD,SBD,XX,CL,
     2 DPS,DYS,DCY,DCG,D2V,V2A,V3A,SA,SB,F1,F2,F3,M1,M2,M3
        COMMON /APLOT/ ALPHAA,BETAA,DPAERO,DYAERO,SADA,SBDA,
     & CMPA,CMYA,CNPA,CNYA,PI,P2,P3,P4,P5,P6,M2A,M3A
        COMMON /CPLOT/ HERR,DFLARE,HGO,ADPX,ADYX,ELOS
        DATA DPR/57.2957795/
C
        IF (ITIME.GE.0) GO TO I
C       CONVERT FROM INCHES TO FEET,+ OFFSET GIVES + MOMENT
        DZCG=A(I3)/12.
        DYCG=A(14)/I2.
        W=A(I9)
        M=A(I9)/32.I7
        WX=0
        WY=0
        WZ=0
        ALPHA=0.
        BETA=0.
        ETA=0.
C         INPUT ADDRESS POINTERS FOR FUNCTIONS OF WEIGHT IN LBS
        IXCG=A(20)
        IIXX=A(2I)
        IIYY=A(22)
```

```
        XGP=A(23)
        SXJB=A(38)
        TSTACK=A(34)
C       INPUT THE IN-LB/PSI COEFFS FOR ROLL AND PITCH/YAW
        RTR=A(50)
        PYTR=A(51)
        PHIPY=A(52)/DPR
C       COMPUTE COEFFS TO CONVERT CHAMBER PRESSURE TO TORQUE
        CEPT=COS(PHIPY)*PYTR/12.
        CEYT=SIN(PHIPY)*PYTR/12.
        CERT=RTR/12.
1       CONTINUE
C
COMMENT - 6 DOF ANGLES-OF-ATTACK
        VXA=VX-WX
        VYA=VY-WY
        VZA=VZ-WZ
        VA=SQRT(VXA**2+VYA**2+VZA**2)
        VIA=CIX*VXA+C1Y*VYA+C1Z*VZA
        V2A=C2X*VXA+C2Y*VYA+C2Z*VZA
        V3A=C3X*VXA+C3Y*VYA+C3Z*VZA
C
C   *****  ROTATE V2A,V3A,Q,R INTO AERO AXES   *********
        V2AS = V2A
        V3AS = V3A
        V2A = .707*(V2AS+V3AS)
        V3A = .707*(-V2AS+V3AS)
        OX = Q
        RX = R
        O = .707*(OX+RX)
        R = .707*(-OX+RX)
        IF( V2A*V3A ) 180,190,180
180     ALPHA=ATAN2(V3A,V1A)*DPR
        BETA=ATAN2(V2A,V1A)*DPR
        ETA=ATAN2(SORT(V2A**2+V3A**2),V1A)*DPR
190     ALPHAA = ALPHA
        BETAA = BETA
C
        IF( TIME.GE.TSTACK ) GO TO 300
        FF=FN1V(A,500,TIME)
        FR=FN1V(A,550,TIME)
        WDOT=FNIV(A,600,TIME)
        GO TO 400
300     TIME2=TIME-TSTACK
        FF=FN1V(A,1500,TIME2)
        FR=FNIV(A,1550,TIME2)
        FDR=FN1V(A,1700,TIME2)
        WDOT=FNIV(A,1600,TIME2)
C       UPDATE MASS PROPERTIES HERE INSTEAD OF IN KINE
400     IF( ITIME.LT.0 ) GO TO 555
        W=W-WDOT*DELT
        M=W/32.17
C        INTERPOLATE MASS PROPERTIES
555      XCG=FNIV(A,IXCG,W)
         IXX=FNIV(A,IIXX,W)
         IYY=FNIV(A,IIYY,W)
        XBGP=(XGP-XCG)/12.
        XBJB=(XCG-SXJB)/12.
C       F2JB=FNIV(A,1650,TIME)
C       F3JB=FNIV(A,1700,TIME)
        DP=FN1V(A,305,TIME)
        DY=FNIV(A,320,TIME)
        DELTAT=SORT(DP*DP+DY*DY)
        F1N=COS(DELTAT/DPR)*FF
```

```
              F2N=-SIN(DY/DPR)*FF
              F3N=-SIN(DP/DPR)*FF
              F1=F1N-FR-FDR
              F2=F2N
              F3=F3N
              TRATIO=F1/A(160)
              M1=A(161)*TRATIO
              M2=A(162)*TRATIO
              M3=A(163)*TRATIO
              IF(TIME.LT.A(164))M2=0.
              IF(TIME.GT.A(165))M2=0.
C
COMMENT - 6 DOF ACCELERATIONS
              A1=F1/M
              A2=F2/M
              A3=F3/M
              AX=C1X*A1+C2X*A2+C3X*A3
              AY=C1Y*A1+C2Y*A2+C3Y*A3
              AZ=C1Z*A1+C2Z*A2+C3Z*A3+A(I5)
              Q = QX
              R = RX
              PD=DPR*M1/IXX
              QD=(M2*DPR+(IYY-IXX)*P*R/DPR)/IYY
              RD=(M3*DPR+(IXX-IYY)*P*Q/DPR)/IYY
              V2A = V2AS
              V3A = V3AS
              IF( V2A*V3A ) 280,290,280
280           ALPHA=ATAN2(V3A,V1A)*DPR
              BETA=ATAN2(V2A,V1A)*DPR
290           ADPX = .707*(DP-DY)
              ADYX = .707*(DP+DY)
              RETURN
              END
$PROG SOLVE
              SUBROUTINE SOLVE(X,Y,XIN,XOUT,A,B,C)
              DIMENSION X(3),Y(3)
C             COMPUTE QUADRATIC COEFFS FOR Y=A*X**2 + B*X + C
              D1=Y(1)/((X(1)-X(2))*(X(1)-X(3)))
              D2=Y(2)/((X(2)-X(1))*(X(2)-X(3)))
              D3=Y(3)/((X(3)-X(1))*(X(3)-X(2)))
              C=D1*X(2)*X(3)+D2*X(1)*X(3)+D3*X(1)*X(2)
              B=-D1*(X(2)+X(3))-D2*(X(1)+X(3))-D3*(X(1)+X(2))
              A=D1+D2+D3
              XOUT=A*XIN*XIN+B*XIN+C
              RETURN
              END
$PROG FN1V
              FUNCTION FN1V (A,I,X)
C             -------------
COMMENT - FUNCTION OF ONE VARIABLE - 4/15/70
              DIMENSION A(2800)
              N=A(1)+.5
              IF (N.EQ.0) GO TO 4
              IF (N.EQ.1) GO TO 5
              DO 1 J=4,N,2
              K=I+J
              FN1V=A(K+I)
              DEL=X-A(K)
              IF (DEL) 2,3,1
          1 CONTINUE
          2 CONTINUE
              IF(A(K).EQ.A(K-2)) GO TO 3
              SLOPE=( FN1V -A(K-I))/(A(K)-A(K-2))
              FN1V=FN1V+DEL*SLOPE
```

```
      3 RETURN
      4 FN1V=Ø.
        RETURN
      5 FN1V=A(I+2)
        RETURN
        END
SPROG INPUT
        SUBROUTINE INPUT (A,NDIM,INITFN,NR)
C       ----------------
COMMENT -  DATA INPUT SUBROUTINE - 1/2B/7B
        DIMENSION LMC(2ØØ),NDIST(2ØØ),VAL1(2ØØ),VAL2(2ØØ),VALØ(2ØØ),IRC(2)
        DIMENSION A(NDIM),ISEQ(1ØØ),RSEQ(1ØØ),IS(3),NS(3),VSE(5,6)
        EQUIVALENCE (ISEQ(1),RSEQ(1))
        LOGICAL PSEQ,POINT,AZERO,DA,LA,CARLO,PMC
        COMMON /MONT/NMRC,LRC,NRC,IB
        INTEGER*2 IN(72),SYMBOL(45),IT,LABEL(72)
        DATA SYMBOL /1H ,1HØ,1H1,1H2,1H3,1H4,IH5,1H6,1H7,IHB,1H9,IH.,1H+,
     11H-,IH*,1H/,1HA,1HB,1HC,1HD,1HE,1HF,1HG,1HH,IHI,1HJ,1HK,1HL,IHM,
     21HN,1HO,1HP,1HQ,1HR,1HS,1HT,1HU,1HV,1HW,1HX,1HY,1HZ,1H(,1H),
     3 1H'/
        DATA JSEQ,NSEQ,LSEQ,PSEQ,AZERO/Ø,Ø,1,2*.FALSE./
        DATA DA,CARLO,PMC,MRC,NMC,II,MMM/3*.FALSE.,4*Ø/
        DATA VSE/-1.,-.6,-.2,.2,.6,.2,-.6,-1.,.6,-.2,.6,-1.,-.2,-.6,.2,
     1   .6,-.2,-.6,.2,-1.,-.6,-.2,.2,-1.,.6,-1.,.2,.6,-.2,-.6/
C
COMMENT - INITIALIZE
        IF (AZERO) GO TO 2
        INFILE=5
        NMRC=Ø
        LRC=Ø
        NRC=Ø
        NR=Ø
        DO 1 I=1,NDIM
      I A(I)=Ø.
        AZERO=.TRUE.
C
COMMENT - IDENTIFY AND SET UP COMMANDS
      2 IF(CARLO) GO TO 5ØØ
        IF (NSEQ.GT.Ø) GO TO 45Ø
        WRITE(6,4)
      4 FORMAT (5HØDATA)
      3 READ(INFILE,1Ø) IN
     1Ø FORMAT (72A1)
        WRITE(6,11) IN
     11 FORMAT (1X,72A1)
        J=I
        NB=Ø
     IB IT=IN(J)
        DO 2Ø I=3,11
        IF (IT.EQ.SYMBOL(I)) GO TO IØØ
     2Ø CONTINUE
C       ALPHABETIC CONTROL STATEMENTS
        IF (IT.EQ.SYMBOL(34)) GO TO 2ØØ
        IF (IT.EQ.SYMBOL(2)) GO TO 5Ø
        IF (IT.EQ.SYMBOL(35)) GO TO 7Ø
        IF (IT.EQ.SYMBOL(1)) GO TO BØ
        IF (IT.EQ.SYMBOL(29)) GO TO 9Ø
        IF (IT.EQ.SYMBOL(15)) GO TO 4Ø
        IF (IT.EQ.SYMBOL(19)) THEN
           CALL BALLST(A)
           IB=1
           RETURN
        ENDIF
        IF (IT.EQ.SYMBOL(21)) STOP
```

38

```
   30 WRITE (6,35)
   35 FORMAT (12H INPUT ERROR)
      WRITE (6,11) IN
      J=J-I
      WRITE (6,1I) (SYMBOL(I),I=I,J),SYMBOL(I4)
      STOP
   40 IF (INFILE.EQ.5) GO TO 42
      INFILE=5
      GO TO 3
   42 INFILE=2
      REWIND 2
   44 READ(2,10) LABEL
      IF (LABEL(I).NE.IT) GO TO 44
      IF (LABEL(2).EQ.IT) GO TO 30
      DO 48 I=2,72
      IF (IN(I).EQ.SYMBOL(I)) GO TO 49
      IF (LABEL(I).NE.IN(I)) GO TO 44
   48 CONTINUE
   49 WRITE(6,II) LABEL
      GO TO 3
   50 DO 55 I=I,NDIM
   55 A(I)=0.
      WRITE (6,58)
   58 FORMAT (14H ARRAY CLEARED)
      GO TO 3
   70 IF(IN(J+I).EQ.SYMBOL(28)) PSEQ=.TRUE.
      IF (IN(J+1).EQ.SYMBOL(20)) PSEQ=.FALSE.
      GO TO 3
   80 NB=NB+I
      IF (NB.EQ.I2) GO TO 3
      J=J+I
      GO TO I8
C
COMMENT - SET UP MONTE CARLO OPTION
   90 J=J+I
      IF (IN(J).EQ.SYMBOL(28)) PMC=.TRUE.
      IF (IN(J).EQ.SYMBOL(20)) PMC=.FALSE.
      NB=0
      DO 99 I=I,2
      IRC(I)=0
   92 J=J+I
      IF (IN(J).EQ.SYMBOL(I)) GO TO 98
      DO 94 K=2,II
      IF (IN(J).EQ.SYMBOL(K)) GO TO 96
   94 CONTINUE
      GO TO 30
   96 IRC(I)=I0*IRC(I)+K-2
      GO TO 92
   98 NB=NB+I
      IF (NB.GT.I1) GO TO 99
      IF (IRC(I).GT.0) GO TO 99
      GO TO 92
   99 NB=0
      NRC=IRC(I)
      LRC=IRC(2)
      CARLO=.TRUE.
      GO TO 3
C
COMMENT - DETERMINE DATA LOCATION
  100 LOC=0
  I0I LOC=I0*LOC+I-2
      J=J+I
      DO I02 I=2,II
      IF (IN(J).EQ.SYMBOL(I)) GO TO I0I
```

39

```
  102 CONTINUE
      IF (LOC.GT.NDIM) GO TO 30
      IF (IN(J).EQ.SYMBOL(I)) GO TO 115
      IF (IN(J).EQ.SYMBOL(29)) GO TO 109
      IF (IN(J).EQ.SYMBOL(35)) GO TO 112
C
COMMENT - SET UP FUNCTION MODIFICATION
      IF (LOC.LT.INITFN) GO TO 30
      N1=A(LOC)
      N2=A(LOC+I)
      NT=N1+N2
      NX=NI*N2
      IF (NT.LE.0) GO TO 30
      IF (IN(J).NE.SYMBOL(22)) GO TO 107
      L=3
      IF (N1.EQ.1) L=2
      IF (NX.GT.0) L=NI+3
      LI=2
      IF (NX.GT.0) LI=-N1-1
      LASTL=NX+NT+1
      GO TO 120
  107 IF (IN(J).NE.SYMBOL(25)) GO TO 108
      IF (N1.LT.2) GO TO 30
      L=2
      LI=2
      IF (N2.GT.0) LI=1
      LASTL=N1+2-LI
      GO TO 120
  108 IF (IN(J).NE.SYMBOL(I8)) GO TO 30
      IF (N2.LT.2) GO TO 30
      L=NI+2
      LI=NI+I
      IF (N1.EQ.0) LI=2
      LASTL=NX+NT+2-LI
      GO TO 120
C
COMMENT - SET UP MONTE CARLO DATA
  109 IF (LOC.GT.INITFN) GO TO 30
      J=J+I
      DO 110 I=3,5
      IF (IN(J).EQ.SYMBOL(I)) GO TO 111
  110 CONTINUE
      GO TO 30
  111 J=J+1
      IF (IN(J).NE.SYMBOL(I)) GO TO 30
      NMC=NMC+1
      IF (NMC.GT.200) GO TO 30
      LMC(NMC)=LOC
      NDIST(NMC)=I-2
      MMM=I
      GO TO 115
C
COMMENT - SET UP SEQUENCED DATA
  112 ISEQ(LSEQ)=LOC
      NSEQ=NSEQ+1
      JSEQ=LSEQ+I
      LSEQ=LSEQ+2
C
COMMENT - SET UP TO READ DATA
  115 L=0
      JP=-1
      LASTL=-1
  120 NB=I
      VAL=0.
```

40

```
         LASTOP=1
   I22 NO=Ø
         NP=Ø
         FN=Ø.
         POINT=.FALSE.
         NI=Ø
C
COMMENT - READ DATA AND COMPUTE VALUES
   I25 J=J+1
         IF (IN(J).EQ.SYMBOL(I)) GO TO 15Ø
         NB=Ø
         DO 135 I=2,11
         IF (IN(J).EQ.SYMBOL(I)) GO TO 14Ø
   I35 CONTINUE
         GO TO 16Ø
   I4Ø NI=1
         NO=IØ*NO+I-2
         IF (POINT)  NP=NP+I
   145 IF (J.LT.72) GO TO 125
   I5Ø NB=NB+1
         IF (NI) 182,152,I8Ø
   152 IF(NB.LT.12) GO TO I45
         IF (L.GT.LASTL) GO TO I87
   155 READ (INFILE,IØ) IN
         J=Ø
         JP=-1
         GO TO 12Ø
   16Ø IF (IN(J).NE.SYMBOL(I2)) GO TO 165
         POINT=.TRUE.
         GO TO I45
   I65 IF (IN(J).NE.SYMBOL(38)) GO TO 17Ø
         POINT=.FALSE.
         LV=LOC+L
         FN=A(LV)
         NI=-1
         GO TO 145
   17Ø DO 171 I=I3,I6
         IF (IN(J).EQ.SYMBOL(1)) GO TO I79
   17I CONTINUE
         IF (IN(J).NE.SYMBOL(43)) GO TO I72
         JR=J
         JP=NO-I
         IF (LOC.GE.INITFN.AND.NO.EQ.Ø) JP=9999
         IF (J.EQ.72) GO TO 3Ø
         GO TO I2Ø
   172 IF (IN(J).NE.SYMBOL(44)) GO TO 3Ø
         IF (JP) 3Ø,I5Ø,I74
   I74 JP=JP-1
         J=JR
         GO TO I5Ø
   I79 NEXTOP=I-I2
         IF (NI.LT.Ø) GO TO I82
   18Ø FN=NO
         FN=FN/IØ.**NP
   I82 IF (LASTOP.EQ.I) VAL=VAL+FN
         IF (LASTOP.EQ.2) VAL=VAL-FN
         IF (LASTOP.EQ.3) VAL=VAL*FN
         IF (LASTOP.EQ.4) VAL=VAL/FN
         IF (NB.EQ.1) GO TO I83
         LASTOP=NEXTOP
         IF (J.EQ.72) GO TO 3Ø
         GO TO 122
C
COMMENT - STORE SEQUENCED VALUES
```

41

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    183 IF (JSEQ.EQ.0) GO TO 188
        IF (LSEQ.GT.100) GO TO 186
        RSEQ(LSEQ)=VAL
        IF (LSEQ.EQ.JSEQ+1) ISEQ(LSEQ)=VAL
        LSEQ=LSEQ+1
        GO TO 120
    186 JSEQ=0
        LSEQ=JSEQ-1
        NSEQ=NSEQ-1
        GO TO 30
    187 IF (JSEQ.EQ.0) GO TO 3
        IF (LSEQ.LT.JSEQ+4) GO TO 186
        ISEQ(JSEQ)=LSEQ-JSEQ-2
        JSEQ=0
        GO TO 3
C
COMMENT - STORE MONTE CARLO VALUES
    188 IF (MMM.NE.1) GO TO 192
        I1=I1+1
        IF (I1.GT.1) GO TO 190
        VAL1(NMC)=VAL
        GO TO 120
    190 VAL2(NMC)=VAL
        I1=0
        MMM=0
        GO TO 3
C
COMMENT - STORE DATA VALUES
    192 LV=LOC+L
        IF (LV.GT.NDIM) GO TO 30
        A(LV)=VAL
        IF (LOC.LT.INITFN) GO TO 193
        IF (L-1) 196,194,197
    193 IF (J-72) 196,3,30
    194 L1=1
        LASTL=(A(LOC)+1.)*(A(LOC+1)+1.)
    196 L=L+1
        GO TO 120
    197 IF (L.GE.LASTL) GO TO 3
        IF (L1.LT.0) GO TO 198
        L=L+L1
        GO TO 199
    198 IF (MOD(LASTL-L,-L1).EQ.0) L=L+1
        L=L+1
    199 IF (J-72) 120,155,30
C
COMMENT - SET RUN NUMBER, PRINT VALUES, AND START RUN
    200 NP=0
        NB=0
        LA=.FALSE.
    210 J=J+1
        IF (IN(J).EQ.SYMBOL(1)) GO TO 270
        NB=0
        DO 230 I=2,11
        IF (IN(J).EQ.SYMBOL(I)) GO TO 250
    230 CONTINUE
        IF (IN(J).NE.SYMBOL(28)) GO TO 240
        LA=.TRUE.
        NA=0
        GO TO 210
    240 IF (IN(J).NE.SYMBOL(20)) GO TO 30
        DA=.FALSE.
        GO TO 210
    250 IF(LA) GO TO 265
```

```
           NP=IØ*NP+I-2
           GO TO 2IØ
     265   NA=IØ*NA+I-2
           GO TO 2IØ
     27Ø   NB=NB+1
           IF (NB.LT.I2) GO TO 2IØ
           IF(LA) DA=LA
           IF(NA.EQ.Ø) NA=NDIM
           IF (NP.GT.Ø) GO TO 278
           NR=NR+I
           GO TO 28Ø
     278   NR=NP
     28Ø   IF (NSEQ.GT.Ø) GO TO 4ØØ
     282   IF (CARLO) GO TO 5ØØ
     29I   IF(.NOT.DA) GO TO 295
           J=Ø
           K=9
           IF (K.GT.NA) K=NA
           WRITE (6,292) J,NR,(A(I),I=I,K)
     292   FORMAT (I2H INPUT ARRAY//I6.5H  RUN,I6,2X,9F11.4)
     293   IF (K.EQ.NA) GO TO 295
           J=J+IØ
           K=K+IØ
           IF (K.GT.NA) K=NA
           WRITE (6,294) J,(A(I),I=J,K)
     294   FORMAT (I6,2X,IØF1I.4)
           GO TO 293
     295   IF (NSEQ.EQ.Ø) RETURN
           IF (.NOT.PSEQ) RETURN
           I=I
           J=I
           WRITE (6,297)
     297   FORMAT (I7H SEQUENCED VALUES)
     298   L=ISEQ(I)
           WRITE (6,299) L,A(L)
     299   FORMAT (I6,2X,IØFII.4/(6X,IØFII.4))
           I=I+ISEQ(I+I)+3
           J=J+I
           IF (J.GT.NSEQ) RETURN
           GO TO 298
     C
     COMMENT - INITIALIZE SEQUENCED VALUES
     4ØØ   DO 4Ø5 I=1,3
           IS(I)=I
     4Ø5   NS(I)=Ø
           I=I
           J=I
     4IØ   L=ISEQ(I)
           A(L)=RSEQ(I+3)
           K=ISEQ(I+2)
           NS(K)=ISEQ(I+I)-I
           J=J+I
           I=I+NS(K)+4
           IF (J.GT.NSEQ) GO TO 282
           GO TO 4IØ
     C
     COMMENT - UPDATE SEQUENCED VALUES
     45Ø   DO 455 I=I,3
           IS(I)=IS(I)+I
           IF (IS(I).LE.NS(I)) GO TO 465
     455   IS(I)=I
           I=I
           J=I
           IF (PSEQ) WRITE (6,297)
```

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```
      460 L=ISEQ(1)
          1=1+ISEQ(I+1)+3
          A(L)=RSEQ(I-1)
          J=J+1
          1F (PSEQ) WR1TE (6,299) L,A(L)
          IF (J.LE.NSEQ) GO TO 460
          NSEQ=0
          LSEQ=1
          JSEQ=0
          GO TO 3
      465 CONT1NUE
          NR=NR+1
          1=1
          J=1
      470 K=1SEQ(I+2)
          K=1S(K)+I+2
          L=1SEQ(1)
          A(L)=RSEQ(K)
          1=I+ISEQ(I+1)+3
          J=J+1
          1F (J.GT.NSEQ) GO TO 282
          GO TO 470
C
COMMENT - UPDATE MONTE CARLO VALUES
      500 1F (LRC+MRC.GE.NRC) GO TO 530
          MRC=MRC+1
          NMRC=MRC
          CALL RAN1(MRC+LRC)
          NC=0
          IF (.NOT.PMC) GO TO 504
          WRITE(6,502)
      502 FORMAT (//18H    ARRAY LOCATION,5X,13HNOMINAL VALUE,
         1 5X,9HRUN VALUE,5X,10HD1FFERENCE)
      504 NC=NC+1
          V1=VAL1(NC)
          V2=VAL2(NC)
          ND=NDIST(NC)
          LL=LMC(NC)
          IF (MRC.EQ.1) VAL0(NC)=A(LL)
          NZ=MRC+LRC
          NSE=MOD((NZ-1)/5+NC-1,120)
          1SE=MOD(NSE,6)+1
          JSE=MOD(NSE,5)
          KSE=MOD(NSE+NSE/60,4)+1
          LSE=MOD(JSE+(NZ-1)*KSE,5)+1
          RUN1F=RANU(.4)+VSE(LSE,1SE)
          IF (ND.NE.1) GO TO 506
          A(LL)=V1+V2*RUNIF*(1.0075+.142/(1.0898-ABS(RUNIF)))
          GO TO 520
      506 IF (ND.NE.2) GO TO 510
          A(LL)=V1+V2*RUN1F
          GO TO 520
      510 1F (RUNIF.LT.0.) GO TO 512
          A(LL)=V2
          GO TO 520
      512 A(LL)=V1
      520 1F (.NOT.PMC) GO TO 526
          DIFF=A(LL)-VAL0(NC)
          WR1TE(6,522) LL,VAL0(NC),A(LL),DIFF
      522 FORMAT (8X,14,12X,F10.3,6X,F10.3,4X,F10.3)
      526 IF (NC.LT.NMC) GO TO 504
          IF (MRC.EQ.1) GO TO 291
          RETURN
C
```

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```
      COMMENT - RESTORE MONTE CARLO VALUES
      530 DO 531 NC=1,NMC
          LL=LMC(NC)
      531 A(LL)=VAL0(NC)
          NMRC=0
          MRC=0
          IF (NSEQ.GT.0) GO TO 450
          CARLO=.FALSE.
          NMC=0
          GO TO 3
          END
SPROG KINE
          SUBROUTINE KINE
C         ----------------
          REAL IXX,IYY
          COMMON /ALLT/ DELT,TIME,ITIME,DELT2
          COMMON /AKIN/ DR,DP,DY,DF1,DF2,DF3,DMI,DM2,DM3,WX,WY,WZ
          COMMON /AKOT/AI,A2,A3,AX,AY,AZ,VX,VY,VZ,X,Y,Z,PD,QD,RD,P,Q,R,
         IPSI,THETA,PHI,VA,VT,AMACH,ALPHA,BETA,ETA,QDP,H,W,CG,IXX,IYY,CA,CMT
         2,CLP,CLD,CLI,CMP,CMY,CNP,CNY,C1X,C2X,C3X,C1Y,C2Y,C3Y,C1Z,C2Z,C3Z
         3,PHID,THED,PSID
          COMMON/DATA/ A(2800)
          DIMENSION QA(4),QAP(4)
          DATA DPR/57.2957795/
          IF (ITIME.GE.0) GO TO I
          X=A(1)
          Y=A(2)
          Z=-A(3)
          V=A(4)
          CA5=COS(A(5)/DPR)
          VX =V*CA5*COS(A(6)/DPR)
          VY =V*SIN(A(5)/DPR)
          VZ =-V*SIN(A(6)/DPR)*CA5
          PSI=A(7)
          THETA=A(8)
          PHI=A(9)
          CPSI=COS(A(7)/DPR)
          SPSI=SIN(A(7)/DPR)
          CPHI=COS(A(9)/DPR)
          SPHI=SIN(A(9)/DPR)
          CTHETA=COS(THETA/DPR)
          STHETA=SIN(THETA/DPR)
          CIX=CTHETA*CPSI
          CIY=SPSI
          C1Z=-STHETA*CPSI
          C2X=-CPHI*SPSI*CTHETA+SPHI*STHETA
          C2Y=CPHI*CPSI
          C2Z=SPHI*CTHETA+STHETA*SPSI*CPHI
          C3X=SPHI*SPSI*CTHETA+CPHI*STHETA
          C3Y=-SPHI*CPSI
          C3Z=CPHI*CTHETA-STHETA*SPSI*SPHI
          IQUAT=0
          QAP(4)=0.5*SQRT(I.+C1X+C2Y+C3Z)
          QAP4S=0.25*(I.+CIX+C2Y+C3Z)
880       FORMAT(IX,'QAP3')
          QAP(3)=SQRT(QAP4S-0.5*(CIX+C2Y))
          IF(C2X.GT.CIY)QAP(3)=-QAP(3)
          QAP(2)=SQRT(QAP4S-0.5*(CIX+C3Z))
          IF(CIZ.GT.C3X)QAP(2)=-QAP(2)
          QAP(I)=SQRT(QAP4S-0.5*(C2Y+C3Z))
          IF(C3Y.GT.C2Z)QAP(I)=-QAP(I)
C
          P=A(10)
          Q=A(II)
```

45

```
        R=A(12)
        GO TO 2
C
      1 CONTINUE
        VX  = VX +AX*DELT
        VY  = VY +AY*DELT
        VZ  = VZ +AZ*DELT
        X=X+VX*DELT+AX*DELT2
        Y=Y+VY*DELT+AY*DELT2
        Z=Z+VZ*DELT+AZ*DELT2
        P=P+PD*DELT
        Q=Q+QD*DELT
        R=R+RD*DELT
C
        DELP=(P*DELT+PD*DELT2)/DPR
        DELQ=(Q*DELT+QD*DELT2)/DPR
        DELR=(R*DELT+RD*DELT2)/DPR
        DELAS=DELP*DELP+DELQ*DELQ+DELR*DELR
        DQA=0.125*DELAS*(DELAS/48.-1.)+1.
        SQA=0.5-DELAS/48.
        HXA=DELP*SQA
        HYA=DELQ*SQA
        HZA=DELR*SQA
        QA(1)=DQA*QAP(1)+HZA*QAP(2)-HYA*QAP(3)+HXA*QAP(4)
        QA(2)=-HZA*QAP(1)+DQA*QAP(2)+HXA*QAP(3)+HYA*QAP(4)
        QA(3)=HYA*QAP(1)-HXA*QAP(2)+DQA*QAP(3)+HZA*QAP(4)
        QA(4)=-HXA*QAP(1)-HYA*QAP(2)-HZA*QAP(3)+DQA*QAP(4)
        DO 444 I=1,4
    444 QAP(I)=QA(I)
        IQUAT=IQUAT+1
        IF(IQUAT.LT.100)GO TO 446
        TEMP=0.5*(3.-QA(1)*QA(1)-QA(2)*QA(2)-QA(3)*QA(3)-
       * QA(4)*QA(4))
        DO 445 I=1,4
    445 QAP(I)=TEMP*QAP(I)
        IQUAT=0
    446 CONTINUE
        C1X=QAP(1)**2-QAP(2)**2-QAP(3)**2+QAP(4)**2
        C1Y=2.*(QAP(1)*QAP(2)+QAP(3)*QAP(4))
        C1Z=2.*(QAP(1)*QAP(3)-QAP(2)*QAP(4))
        C2X=2.*(QAP(1)*QAP(2)-QAP(3)*QAP(4))
        C2Y=QAP(2)**2+QAP(4)**2-QAP(1)**2-QAP(3)**2
        C2Z=2.*(QAP(2)*QAP(3)+QAP(1)*QAP(4))
        C3X=2.*(QAP(1)*QAP(3)+QAP(2)*QAP(4))
        C3Y=2.*(QAP(2)*QAP(3)-QAP(1)*QAP(4))
        C3Z=QAP(3)**2+QAP(4)**2-QAP(1)**2-QAP(2)**2
        THETA=ATAN2(-C1Z,C1X)*DPR
        PHI=ATAN2(-C3Y,C2Y)*DPR
        PSI=ASIN(C1Y)*DPR
C
      2 CONTINUE
        H=-Z
        VT  = SQRT(VX**2+VY**2+VZ**2)
        RETURN
        END
$PROG SIGN
        FUNCTION SIGN(A1,A2)
        Q=ABS(A1)
        IF(Q.NE.0.0)GO TO 1
        SIGN=A1
        RETURN
      1 CONTINUE
        Z=1.0
        IF(A2.LT.0.0)Z=-1.0
```

```
        SIGN=Z*ABS(AI)
        RETURN
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
$PROG RANI
        SUBROUTINE RANI(I,N)
C       INCLUDED IN ORIGINAL PROGRAM BUT NOT ACTIVATED BY UAH
C RANDOM NUMBER INITIATOR FOR 8/32
C INITIALIZES A DOUBLE PRECISION FRACTION,N, FOR SUBSEQUENT USE
C BY THE RANU AND/OR RANG FUNCTIONS
C
        DOUBLE PRECISION M,N            .
        M=17I79B69184.DØ
C       MODULUS M = 2**34
        N=(56295I413.DØ + 2B182B172.DØ*I)/M
        N=N-IDINT(N)
C
C       N IS NOW A DOUBLE PRECISION FRACTION
C       N=2**(-34)   + MISC HIGHER BITS WHICH DEPEND ON I
C
        RETURN
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
$PROG RANU
        FUNCTION RANU(DPFRC,A)
        DOUBLE PRECISION DPFRC,XX
        XX=DPFRC*13I075.DØ
        N=XX-IDINT(XX)
        X1=N
        RANU=A*X1
        RETURN
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
$PROG BALLST
        SUBROUTINE BALLST(A)
        DIMENSION A(28ØØ)
        COMMON /ALLT/ DELT,TIME,ITIME,DELT2
        COMMON /AKOT/AI,A2,A3,AX,AY,AZ,VX,VY,VZ,X,Y,Z,PD,QD,RD,P,Q,R,
       IPSI,THETA,PHI,VA,VT,AMACH,ALPHA,BETA,ETA.QDP,H,W,CG,IXX,IYY,CA,CMT
       2,CLP,CLD,CLI,CMP,CMY,CNP,CNY,CIX,C2X,C3X,CIY,C2Y,C3Y,C1Z,C2Z,C3Z
       3,PHID,THED,PSID
        BC=A(45)
        BDT=A(46)
        BDP=A(47)
        IPT=Ø
        AXO=AX *DELT/BDT
        AYO=AY *DELT/BDT
        AZO=AZ *DELT/BDT
        VXO=VX
        VYO=VY
        VZO=VZ
        TNXTPR=TIME+BDT
        BDTI=BDT/2.
        WRITE(6,7Ø7)TIME,X,Y,Z,VX,VY,VZ,AX,AY,AZ,RHO
1       VT=SQRT(VX**2 + VY**2 + VZ**2)
        CALL ATMO(-Z,RHO,VS)
        AX=-16.I*RHO*VT*VX/BC
        AY=-I6.I*RHO*VT*VY/BC
        AZ=-I6.I*RHO*VT*VZ/BC + 32.2
        VX= VX+(AX+AXO)*BDTI
        IF(ABS(VX).LE.1.E-35) VX=Ø.Ø
        AXO=AX
        VY= VY+(AY+AYO)*BDTI
        IF(ABS(VY).LE.I.E-35) VY=Ø.Ø
```

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```fortran
        AYO=AY
        VZ= VZ+(AZ+AZO)*BDTI
        AZO=AZ
        X= X+(VX+VXO)*BDTI
        VXO=VX
        Y= Y+(VY+VYO)*BDTI
        VYO=VY
        Z= Z+(VZ+VZO)*BDTI
        VZO=VZ
        TIME=TIME+BDT
        IF(IPT.EQ.1) GOTO 767
        WRITE(6,727)
727     FORMAT(6X,'TIME',9X,'X',I2X,'Y',9X,'Z',I2X,'VX',10X,'VY',
     +          11X,'VZ',11X,'AX',9X,'AY',9X,'AZ',9X,'RHO')
        IPT=I
767     IF(TIME .GE. TNXTPR)  THEN
        WRITE(6,707)TIME,X,Y,Z,VX,VY,VZ,AX,AY,AZ,RHO
707     FORMAT(10F12.3,F12.9)
        TNXTPR=TNXTPR+BDP
        ENDIF
        IF (Z .GE. 0.0) THEN
            WRITE(6,757)TIME,X,Y,Z,VX,VY,VZ,AX,AY,AZ
757         FORMAT(10F12.3)
            RETURN
        ENDIF
        GO TO I
        RETURN
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
$PROG ATMO
        SUBROUTINE ATMO(H,RHO,VS)
C       H IS MEASURED POSITIVE UP
C       H HAS UNITS OF FEET
C       REFERENCE AEROPLANE AERODYNAMICS,DOMMASCH,1951
C       HNA=HEIGHT ABOVE WHICH NO SENSIBLE ATMOSPHERE EXIST
        HNA=300000.0
        RHOSL=.002378
C       FOR HNA=30000 FEET THE DENSITY IS ONE MILLIONTH THAT OF SL
C       RHOSL IS ATMOSPHERIC DENSITY OF SEA LEVEL IN SLUGS/FT**3
        IF(H.LE.35332.0) THEN
            RR=(1.0-.0000068*H)**4.256
        ELSE IF(H.LE.HNA) THEN
            RR=1.32/EXP(1.452+((H-35332.)/20950.))
        ELSE
            RR=0.0
        ENDIF
        RHO=RR*RHOSL
C       VS IS SPEED OF SOUND IN FT/SEC
C       IF(H.LE.35332.0) THEN
C           VS=1116.4 - .0042*H
C       ELSE IF(H.LE.83000.0) THEN
C               VS=968.5
C           ELSE IF(H.LE.173885.0) THEN
C                   VS=968.5 + .001515*(H-83000.)
C               ELSE IF(H.LE.HNA) THEN
C                       VS=1106.19- .0025324*(H-173885.)
C                   ELSE
C                       VS=786.8
C       ENDIF
        RETURN
C       M.M. HALLUM 13 JAN 1983 - AERO EQUATIONS
        END
```

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APPENDIX C

2.75 6-DOF Flowchart

2.75 DIGITAL SIMULATION

APPENDIX D

2.75 Listing

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```
SBATCH
SXREF
SPROG MAIN275
C
C                       WRHD151
C
C       PROGRAM MAIN(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE2,TAPE10)
C           *********************************************
C           *                                           *
C           *            6-DOF SIMULATION               *
C           *            2.75 INCH ROCKET               *
C           *                  AND                      *
C           *            DOWNWASH PROFILE               * .
C           *                                           *
C           *********************************************
C       LOGICAL VARIABLE IMPACT STOPS TRAJECTORY WHEN ROUND REACHES
C   GROUND,THAT IS ALTITUDE XX(2,9) GOES POSTIVE.
C       LOGICAL VARIABLE 'NOTIME' STOPS TRAJECTORY WHEN FLIGHT TIME HAS
C   EXCEEDED ALLOTED RUNTIME TIME OF 'TFINAL'.
        LOGICAL     BURNOUT , EOL      , IMPACT  , LRATE    , NOTIME
        LOGICAL     LNEXIT
        LOGICAL     SETBO   , SKIP
        REAL        IXO     , IXF      , IYO     , IYF
        REAL        IX      , IY       , IZ
        REAL        IXDOT   , IYDOT    , IZDOT   , ISP
        REAL        MCDOFF  , MCDON    , MCMQ    , MCNA     , MCP
        REAL        MDOT
        DIMENSION ACTI(3,3)
        DIMENSION CDPOFF(21)  , CDPON(21)   , CMQT(17)    , CNAT(7)
        DIMENSION CPT(8,2)    , CPAF(2)
        DIMENSION CK(4,50), IDAY(3)
        DIMENSION DCM(3,3)    , DTDH(12)
        DIMENSION HGEOPB(13)
C       DIMENSION LABEL(8)
        DIMENSION MCDOFF(21)  , MCDON(21)   , MCMQ(18)      , MCNA(7)
        DIMENSION MCP(8)
        DIMENSION PRESB(12)
        DIMENSION SPINT(30)  , SPNRAT(30)
        DIMENSION TEMPMB(12) , THRUST(9)    , TTIME(9)
        DIMENSION WUVW(3,3)  , WXYZ(3,3)
        DIMENSION XX(3,50)
        DIMENSION Y(3,50)
C       SPNRAT IS THE 2.75 AVERAGE ROLL RATE IN RPS AS OF 30 MAY 80
C   FROM MEASURED NAVY DATA PREPARED BY D.BROWN. THE VALUES IN SPINT
C   ARE THE TIME BREAKPOINTS FOR SPNRAT.
        DATA SPINT/ 0.0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 1.0, 2.0,
       A 2.2, 2.4, 3.0, 3.5, 4.0, 4.5, 5.0, 5.5, 6.0, 6.5, 7.0, 7.5, 8.0,
       B 9.0, 10.0, 12.0, 16.0, 20.0, 25.0/
        DATA SPNRAT/ 0.0, 17.0, 28.0, 34.0, 39.0, 43.5, 46.3, 48.7, 51.5,
       A 54.0, 19.0, 14.0, 8.3, 6.7, 8.5, 11.0, 12.0, 12.2, 11.0, 9.2,
       B 6.0, 3.6, 0.0, -1.0, -2.0, -2.5, -2.5, -2.6, -3.0, -3.0/

C   POWER OFF DRAG COEFFICIENT-CDPOFF-FUNCTION OF MACH
        DATA(CDPOFF(I),I=1,20)/
       A 0.700,0.700,0.730,0.809,0.863,0.960,0.977,0.939,1.000,0.1008,
       B 1.010,1.012,1.005,0.990,0.970,0.940,0.875,0.811,0.765,0.730/
C   POWER OFF DRAG COEFFICIENT MACH NUMBER TABLE-MCDOFF
        DATA(MCDOFF(I), I = 1, 20)/
       A 0.0, 0.76, 0.82, 0.90, 0.94, 1.0, 1.03, 1.06, 1.10, 1.15,
       B 1.18, 1.28,1.34, 1.48, 1.58,1.71,1.94, 2.20, 2.40,2.6/

C   POWER ON DRAG COEFFICIENT-CDPON-FUNCTION OF MACH
```
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```
      DATA(CDPON(I), I=1,20)/
      A 0.55,0.55,0.576,0.629,0.65,.685,0.699,0.71,0.727,0.7415,0.747,
      B.76,0.757,0.753,0.742,.724,0.681,0.65,0.628,0.612/
C     POWER ON DRAG COEFFICIENT MACH NO. TABLE-MCDON
      DATA(MCDON(I), I =1, 20)/
      A 0.0,.76, 0.82, 0.90,.94, 1.0, 1.03, 1.06, 1.10, 1.15, 1.18,
      B 1.28,1.34,1.48 , 1.58, 1.71, 1.94, 2.20,2.40,2.60/

C     CLP-ROLL DAMPING COEFFICIENT
      DATA CLP/-29.539/

C     PITCH DAMPING COEFFICIENT-CMQT-PER RAD/SEC/-FUNCTION OF- MACH
      DATA(CMQT(I), I=1,17)/
      A -230.5, -230.5, -261.0, -290.3, -301.8, -308.1, -313.2, -340.0,
      B -379.4, -368.0, -325.9, -294.1, -253.4, -94.2, -36.7, -31.3,
      C -30.8/
C     PITCH DAMPING MACH NO. TABLE-MCMQ
      DATA(MCMQ(I), I = 1, 18)/
      A 0.0, 0.60, 0.70, 0.80, 0.90, 0.95, 1.00, 1.05, 1.10, 1.20,
      B 1.30, 1.40, 1.50, 2.00, 3.00, 4.0, 5.0, 10.0/

C     NORMAL FORCE COEFFICIENT SLOPE-PER DEGREE-CNAT-FUNCTION OF MACH
      DATA(CNAT(I), I=1, 7)/
      A 12.44,12.44,12.597,8.874,6.585,6.012,6.012/
C     NORMAL FORCE MACH NO. TABLE-MCNA
      DATA(MCNA(I), I = 1, 7)/
      A 0.0, 0.60, 0.80, 1.75, 2.50, 3.00, 10.0/

C     ANGLE OF ATTACH TABLE FOR CP-IN DEGREES-CPAF
      DATA(CPAF(I), I = 1, 2)/
      A 0.0, 90.0/

C     CENTER OF PRESSURE-CPT-FUNCTION OF MACH AND ANGLE OF ATTACK
C     IN CALIBERS FROM NOSE
      DATA(CPT(I,1), I = 1,7)/
      A 14.54, 14.54, 14.75, 15.29, 15.07, 13.31, 12.21/
      B (CPT(1,2), I=1,7)/
      C 14.54, 14.54, 14.75, 15.29, 15.07, 13.31, 12.21/
C     CENTER OF PRESSURE MACH NO. TABLE-MCP
      DATA(MCP(I), I = 1, 8)/
      A 0.0, 0.60, 0.80, 1.00, 1.75, 2.50, 3.00, 10.0/

C     INITIAL AND FINAL VALUES OF CENTER OF GRAVITY-CGO,CGF-FEET FROM NOSE
      DATA CGO, CGF/2.116667, 1.800000/

C     REFERENCE DIAMETER-DREF-2.75 INCHES-IN FEET
      DATA DREF/0.2292/
C     ATMOSPHERIC DENSITY REFERENCE TABLE
      DATA(DTDH(I), I=2,12)/
      A -0.0065, 0.0, 0.003, 0.0, 0.004, -0.0045, 0.0, 0.02, 0.01,
      C 0.005, 0.0035/

      DATA F/0.34838395/

      DATA(HGEOPB(I), I= 2, 13)/
      A 0.0, 11000., 25000., 47000., 53000., 79000., 90000., 105000.,
      B 160000., 170000., 200000., 700000./
C     1 SLUG= 32.1739 LB. OF MASS (LB-SQ.IN.=0.0002158 SLUG-SQ.FT.)

C     INITIAL AND FINAL AXIAL MOMENT OF INERTIA-IXO,IXF-SLUG-FEET*FEET
      DATA IXO, IXF/5.6755E-3, 2.4621E-3/
C     INITIAL AND FINAL TRANSVERSE MOMENT OF INERTIA-IYO,IYF
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      DATA IYO,IYF/1.4449968, 1.1869/

      DATA IMPACT/.FALSE./

      DATA NOTIME/.FALSE./

      DATA(PRESB(I), I = 2,12)/
     A 1.0332E4, 2.3078E3, 2.5381E2, 1.2285E1, 5.9478, 1.029E-1,
     B 1.066E-2, 7.618E-4, 3.691E-5, 2.88E-5, 1.454E-5/

      DATA PI/3.14159/

      DATA RADCON/57.2957795/
C     REFERENCE SURFACE AREA OF EARTH
      DATA S/6.378178E+6/


C     MOTOR BURN TIME-SUSOFF
      DATA SUSOFF/1.075/

C     ATMOSPHERIC TEMPERATURE REFERENCE TABLE
      DATA(TEMPMB(I), I = 2, 12)/
     A 288.16, 216.66, 216.66, 282.66, 282.66, 165.66,
     B 165.66, 225.66, 1325.66, 1425.66, 1575.66/

C     THRUST TABLE-THRUST-POUNDS;TIME TABLE OF THRUST
      DATA(THRUST(I), I = 1, 9)/
     A 0.0, 1600.0, 1350.0, 1300.0, 1550.0, 1750.0, 1550.0, 0.0, 0.0/
      DATA(TTIME(I), I = 1, 9)/
     A 0.0, 0.05, 0.2, 0.3, 0.8, 0.95, 1.00, 1.075, 10.0/

C     TOTAL IMPULSE-TI
      DATA TI/1510./

C     INITIAL AND FINAL VALUE OF MISSILE WEIGHT WO, WF
      DATA WO, WF/23.75, 16.59/

C     WEIGHT WHEN ROUND CLEARS LAUNCHER-WL
      DATA WL/23.296/

C     MISSILE LENGTH IN FEET-XLENG
      DATA XLENG/5.49167/

C     FIND THE CURRENT DATE AS DATE(IDAY)
      CALL DATE(IDAY)
C     DATA STATEMENTS INITIALIZING ALL VARIABLES IN NAMELIST PUTT
      DATA ALTIN/-50.0/
      DATA DELTT, DELO2, DIVANG/0.001, 0.0005, 0.0/
      DATA DNSCH, DPIT, DT, DYAW, DZZ/0.5, 0.0, 0.001, 2*0.0/
      DATA EOL/.FALSE./
      DATA FACTOR, FCA, FTORM, GREFF/0.0, -6.56, 0.0, 32.174/
      DATA HELIC, N, NN/0.0, 15, 1/
      DATA PHIZD, PITMAL, PSIZD, QELNCH/ 3*0.0, 16.0/
      DATA RAMP, REF, RK, ROTRAD/0.0, 20902703.0, 4.0, 22.0/
      DATA SCARF/0.0/
      DATA TDC,THTZD,TFINAL,TIME/3.0,0.,7.0,.09/
      DATA TLL,TPRINT,TROT/.09,.1,.092/
      DATA VINIT, WCF, WDF/68.0, 0.0, 0.0/
      DATA XMV, XTAR/146.5, 13000.0/
      DATA YAWMAL, YTAR/0.0, 0.0/
      DATA ZTAR/0.0/
      WRITE(6,3000) IDAY
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              WRITE(6,36) ALTIN,DELTT,DELO2,DIVANG
              WRITE(6,37) DNSCH,DPIT,DT,DYAW
              WRITE(6,38) DZZ,EOL,FACTOR,FCA
              WRITE(6,39) FTORM,GREFF,HELIC,N
              WRITE(6,40) NN,PHIZD,PITMAL,PSIZD
              WRITE(6,41) QELNCH,RAMP,REF,RK
              WRITE(6,42) ROTRAD,SCARF,TDC,THTZD
              WRITE(6,43) TFINAL,TIME,TLL,TPRINT
              WRITE(6,44) TROT,VINIT,WCF,WDF
              WRITE(6,45) XMV,XTAR,YAWMAL,YTAR
              WRITE(6,46) ZTAR
C VINIT IS THE AIRSPEED;XTAR IS THE RANGE;QELNCH IS THE LAUNCHER
C      ELEVATION (ANGLE BETWEEN LAUNCHER CENTERLINE AND HELICOPTER
C      CENTERLINE);XMV IS THE MISSLE VELOCITY AT LAUNCHER EXIT; TIME,
C      TLL ARE VARIABLES OF TIME AT LAUNCHER EXIT, HELIC IS THE DOWNWASH
C  INDICATOR:1=DOWNWASH USED,0=NO DOWNWASH USED;FTORM IS UNIT USAGE:
C ENGLISH SYSTEM =0,METRIC SYSTEM=1.
       NAMELIST/PUTT/
      A ALTIN,
      B DELTT, DELO2, DIVANG,
      C DNSCH, DPIT, DT, DYAW, DZZ,
      D EOL,
      E FACTOR, FCA, FTORM, GREFF,
      F HELIC, N, NN,
      H PHIZD, PITMAL, PSIZD, QELNCH,
      I RAMP, REF, RK, ROTRAD,
      J SCARF,
      K TDC, THTZD, TFINAL, TIME,
      L TLL, TPRINT, TROT,
      M VINIT, WCF, WDF,
      N XMV, XTAR,
      O YAWMAL, YTAR,
      P ZTAR

       READ(5,PUTT)
C      THE DERIVATIVES ARE FOUND IN THE XX(1,J) SECTION OF THE XX ARRAY.
C    XX(2,J),S ARE INTEGRALS OF XX(1,J),S. THE FOLLOWING IS A LIST OF
C    THE DERIVATIVES BY XX(1,J) LOCATIONS.
C    XX(1,1)-ANGULAR ACCELERATION ABOUT THE MISSILE X-AXIS.
C    XX(1,2)-ANGULAR ACCELERATION ABOUT THE MISSILE Y-AXIS.
C    XX(1,3)-ANGULAR ACCELERATION ABOUT THE MISSILE Z-AXIS.
C    XX(1,4)-LINEAR ACCELERATION ALONG THE MISSILE X-AXIS.
C    XX(1,5)-LINEAR ACCELERATION ALONG THE MISSILE Y-AXIS.
C    XX(1,6)-LINEAR ACCELERATION ALONG THE MISSILE Z-AXIS.
C    XX(1,7)-LINEAR VELOCITY ALONG THE GROUND X(RANGE)-AXIS.
C    XX(1,8)-LINEAR VELOCITY ALONG THE GROUND Y(DEFLECTION)-AXIS.
C    XX(1,9)-LINEAR VELOCITY ALONG THE GROUND Z(VERTICAL)-AXIS.
C    XX(1,10)-DERIVATIVE OF THE EULER ANGLE SI = PSI
C    XX(1,11)-DERIVATIVE OF THE EULER ANGLE TH = THETA
C    XX(1,12)-DERIVATIVE OF THE EULER ANGLE FI = PHI.
C    XX(1,13)-DERIVATIVE OF THE MASS.
C    XX(1,14)-ACCELERATION ALONG LAUNCHER CENTERLINE.
C    XX(1,15)-VELOCITY ALONG LAUNCHER CENTERLINE.
C                    THIS IS THE INITIAL SECTION OF THE PROGRAM AND IS
C                ONLY PASSED THRU AT THE BEGINNING OF EACH RUN.

C    SET ARRAYS TO ZERO
       DO 50 I = 1, 3
       DO 50 J = 1, 50
       XX(I,J)=0.0
    50 Y(I,J) = 0.0
```

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C        INITIALIZE BURNOUT VARIABLE
         BURNOUT = .FALSE.
C        WHEN THE VARIABLE LRATE IS TRUE,THE ROUND CG HAS CLEARED THE
C        LAUNCH TUBE.AT THIS TIME,THE MALLAUNCH RATES PITMAL AND YAWMAL ARE
C        ADDED TO THE BODY RATES.ASSUMPTION-ROUND LENGTH XLENG=LAUNCHER
C        LENGTH.
         LRATE = .FALSE.
C         INITIALIZE VARIABLE THAT SETS MISSILE PARAMETERS TO THER VALUES
C        WHEN BURNOUT OCCURS.
         SETBO = .FALSE.
C         INITIALIZE LOGICAL VARIABLE THAT ALLOWS PROGRAM TO SKIP SETTING
C        VALUES AT BURNOUT WHEN THE LOGICAL SETBO IS TRUE.
         SKIP = .FALSE.
C        CALCULATE TIME RATE OF CHANGE OF CENTER OF GRAVITY-CGDOT
         CGDOT = (CGO -CGF)/SUSOFF
C        INITIALIZE CENTER OF GRAVITY-CG
         CG = CGO
C        CALCULATE MASS AT TIME ZERO
         XMASS=WO/GREFF
         XX(2,13) = XMASS
C        CALCULATE TIME RATE OF CHANGE IN AXIAL AND TRANSVERSE MOMENTS
C        OF INERTIA-IXDOT, IYDOT
         IXDOT = (IXO - IXF)/SUSOFF
         IYDOT = (IYO - IYF)/SUSOFF
         IZDOT = IYDOT
C        CALCULATE SPECIFIC IMPULSE-ISP=TOTAL IMPULSE/PROPELLANT WEIGHT
         ISP = TI/(WO - WF)
C        SET FLAG FOR SUBROUTINE HELVEL
         IFL = 0
C        CALCULATE QUADRANT ELEVATION IN MILS AND AIRSPEED IN KNOTS
         QEMILS = QELNCH*1000./RADCON
         AIRSP = VINIT*3600./6080.
C        CALCULATE HELICOPTER ATTITUDE-HELAT-IN DEGS
         HELAT = 0.0
         IF(AIRSP .GE. 50.) HELAT = FCA*(AIRSP - 50.)/70.
C        CALCULATE REFERENCE AREA-AREFF
         AREFF = (PI*DREF*DREF)/4.
C        SET MISSILE ALTITUDE XX(2,9)=INITIAL ALTITUDE ALTIN
         XX(2,9) = ALTIN
C        QELNCH - ANGLE BETWEEN LAUNCHER CENTERLINE AND HELICOPTER
C        CENTERLINE
C        HELAT - ANGLE BETWEEN HELICOPTER CENTERLINE AND LOCAL HORIZONTAL
C        THL - ANGLE BETWEEN LAUNCHER CENTERLINE AND LOCAL HORIZONTAL
C        DIVANG - ANGLE BETWEEN HELICOPTER VELOCITY VECTOR VINIT AND LOCAL
C        HORIZONTAL
C        ALV - ANGLE BETWEEN LAUNCHER CENTERLINE AND HELICOPTER VELOCITY
C        VECTOR VINIT
         THL= (HELAT + QELNCH)/RADCON
         ALV = THL-(DIVANG/RADCON)
C        CALCULATE VELOCITIES IN THE BODY X AND Z DIRECTION DUE TO
C        HELICOPTER VELOCITY VINIT.
         XX(2,4) = VINIT*COS(ALV)
         XX(2,6) = VINIT*SIN(ALV)
C        SET THE EULER ANGLES TO THEIR INITIAL VALUES. XX(2,10) = SI,
C        XX(2,11)=TH,XX(2,12)=FI.
         XX(2,10) = PSIZD/RADCON
         XX(2,11) = THL
         XX(2,12) = PHIZD/RADCON
C        IF EOL(END OF LAUNCH)VARIABLE IS TRUE,TRAJECTORY BEGINS WITH
C        PHYSICAL PARAMETERS AT THE TIME THE ROUND CLEARS THE TUBE.
         IF(.NOT. EOL) GO TO 60
C        XMV=MISSILE VELOCITY AT LAUNCH
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          XX(2,4) = VINIT*COS(ALV) + XMV
C    WL=WEIGHT OF ROUND AT TUBE EXIT.
          XMASS = WL/GREFF
          XX(2,13) = XMASS
C    SET THE BODY RATES Q AND R TO THE MALLAUNCH RATES
          XX(2,2) = PITMAL
          XX(2,3) = YAWMAL
C    SET LRATE TRUE TO INDICATE MALLAUNCH RATES HAVE BEEN ADDED
          LRATE = .TRUE.
C    CALCULATE CENTER OF GRAVITY AT END OF LAUNCH
          CG = CGO - TIME*CGDOT
       60 CONTINUE
C    INITIALIZE OTHER PARAMETERS
          IPRNT = 1
          TTO = SUSOFF + DELO2
          TEXIT = TLL + DELO2
C    DXLN, DYLN, DZLN REPRESENT THE XYZ COORDINATES OF THE CG OF THE
C    LAUNCHER W/R TO THE HELICOPTER ROTOR HUB.
          DXLN = 2.
          DYLN = 3.5
          DZLN = 7.
          DXX = 0.
          DYY = 0.
C
C    END OF INITIALIZATION SECTION OF MAIN PROGRAM
C
C         READ ONE CARD TO DESCRIBE PERTINENT FEATURES ABOUT PARTICULAR
C    TRAJECTORY RUN.
C    30 FORMAT(8A10)
C    CHANGED READ/WRITE LABEL TO COMMENT
C       READ(5,30) LABEL
C    31 FORMAT(1H1)
C       WRITE(6,31)
C       WRITE(6,30) LABEL
       32 FORMAT(1H0)
     3000 FORMAT(60X,I2,'/',I2,'/',I2,)
          WRITE(6,32)
          WRITE(6,25)
       25 FORMAT( '********** 2.75 MISSLE WITH M151 WARHEAD')
       34 FORMAT(20X,'TRAJECTORY RUN WAS MADE WITH HELICOPTER DOWNWASH PROFI
         1LE')
       35 FORMAT(20X,' $$$ NO HELICOPTER DOWNWASH PROFILE WAS USED IN THIS T
         1RAJECTORY RUN')
          IF(HELIC .EQ. 1.) WRITE(6,34)
          IF(HELIC .EQ. 0.) WRITE(6,35)
C       WRITE(6,PUTT)
C THE GROUP OF WRITE STATEMENTS THAT FOLLOW CAUSE A PRINTOUT DOWN
C    THE PAGE,IF ACROSS THE PAGE GO TO THE PRECEEDING WRITE, [WRITE(6,PUTT)
          WRITE(6,36) ALTIN,DELTT,DELO2,DIVANG
       36 FORMAT( ' ALTIN=',F6.2,2X,'DELTT=',E9.4,2X,'DELO2=',E9.4,2X,'DIVAN
         1G=',F5.2)
          WRITE(6,37) DNSCH,DPIT,DT,DYAW
       37 FORMAT( ' DNSCH=',F5.2,2X,'DPIT=',F5.2,2X,'DT=',E9.4,2X,'DYAW=',
         1F5.2)
          WRITE(6,38) DZZ,EOL,FACTOR,FCA
       38 FORMAT( ' DZZ=',F5.2,2X,'EOL=',L3,2X,'FACTOR=',F5.2,2X,'FCA=',
         1F8.3)
          WRITE(6,39) FTORM,GREFF,HELIC,N
       39 FORMAT( ' FTORM=',F5.2,2X,'GREFF=',F8.3,2X,'HELIC=',F3.2,2X,'N=',
         1I10.4)
          WRITE(6,40) NN,PHIZD,PITMAL,PSIZD
       40 FORMAT( ' NN=',I10.2,2X,'PHIZD=',F5.2,2X,'PITMAL=',F5.2,2X,'PSIZD=
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      1',F5.2)
      WRITE(6,41) QELNCH,RAMP,REF,RK
   41 FORMAT( ' QELNCH=',F6.1,2X,'RAMP=',F5.2,2X,'REF=',E12.4,2X,'RK=',
      1F5.2)
      WRITE(6,42) ROTRAD,SCARF,TDC,THTZD
   42 FORMAT( ' ROTRAD=',F6.2,2X,'SCARF=',F5.2,2X,'TDC=',F5.2,2X,'THTZD=
      1',F5.2)
      WRITE(6,43) TFINAL,TIME,TLL,TPRINT
   43 FORMAT( ' TFINAL=',F5.2,2X,'TIME=',E9.4,2X,'TLL=',E9.4,2X,'TPRINT=
      1',F5.4)
      WRITE(6,44) TROT,VINIT,WCF,WDF
   44 FORMAT( ' TROT=',E9.4,2X,'VINIT=',F6.2,2X,'WCF=',F5.2,2X,'WDF=',
      1F5.2)
      WRITE(6,45) XMV,XTAR,YAWMAL,YTAR
   45 FORMAT( ' XMV=',F7.2,2X,'XTAR=',F9.2,2X,'YAWMAL=',F5.2,2X,'YTAR=',
      1F5.2)
      WRITE(6,46) ZTAR
   46 FORMAT( ' ZTAR=',F5.2)
      WRITE(6,33) DIVANG, HELAT, QEMILS, AIRSP, WO
   33 FORMAT('    SIX DEGREE OF FREEDOM SIMULATION FOR 2.75 ROCKET WITH H
      1ELICOPTER DOWNWASH PROFILE'//'    HELICOPTER DIVE ANGLE = ',F7.2,'
      2DEGREES'/'    HELICOPTER ATTITUDE =',F6.2,' DEGREES'/'    LAUNCHER Q
      3.E. = ',F8.2,' MILS'/'    INDICATED AIRSPEED = ',F7.2,' KNOTS'/'
      4INITIAL ROCKET WEIGHT=',F6.2,'POUNDS'/)
C         THE PROGRAM NOW OFFERS A CHOICE BETWEEN 2ND ORDER AND 4TH
C     ORDER RUNGE -KUTTA INTEGRATION. IF RK=2.0,2ND ORDER RUNGE-KUTTA
C     INTEGRATION IS USED. THE  DEFAULT VALUE OF RK IS 4.0, AND CAN BE
C     CHANGED THRU NAMELIST PUTT.
      K2 = 2
      K=4
      TO=TIME
   85 IF(K2 - 2)2,9,2060
    7 IF(K-4)2,9,2060
 2060 WRITE(6,2061)
 2061 FORMAT(' ERROR -K EXCEEDS 4')
    9 SI = XX(2,10)
      TH = XX(2,11)
      FI = XX(2,12)
      SSI = SIN(SI)
      CSI = COS(SI)
      STH = SIN(TH)
      CTH = COS(TH)
      SFI = SIN(FI)
      CFI = COS(FI)
C     CALCULATE THE DCM MATRIX,THAT TRANSFORMS FROM GROUND TO BODY,
C     USING THE CURRENT VALUES OF THE EULER ANGLES.
      DCM(1,1) = CTH*CSI
      DCM(1,2) = CTH*SSI
      DCM(1,3) = -STH
      DCM(2,1) = STH*CSI*SFI - SSI*CFI
      DCM(2,2) = STH*SSI*SFI + CSI*CFI
      DCM(2,3) = CTH*SFI
      DCM(3,1) = STH*CSI*CFI + SSI*SFI
      DCM(3,2) = STH*SSI*CFI - CSI*SFI
      DCM(3,3) = CTH*CFI
C         CHANGE INTEGRATION DELTA T AT 3.0 SECONDS
      IF(TIME .GE. TDC) DELTT = DT
      DELO2 = 0.5*DELTT
C     COMPUTE THE COMPONENTS OF THE GRAVITATIONAL ACCELERATION ALONG
C     THE MISSILE XYZ AXES A GAX, GAY, GAZ.
      GAX = DCM(1,3)*GREFF
      GAY = DCM(2,3)*GREFF
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      GAZ = DCM(3,3)*GREFF
C        ORTHOGONALITY CONSTRAINT
      CALL INVERT(DCM,ACTI)
      DO 84 I=1,3
      DO 84 J=1,3
   84 DCM(I,J)=(ACTI(J,I)+DCM(I,J))/2.
    2 IF(RAMP.NE.0.)WCF=RAMP*TIME
C     CALCULATE ROLL RATE,IN REV/SEC,AS FUNCTION OF TIME AS THE VARIABLE
C     ROLL.
      ROLL = TABLK(SPNRAT, SPINT, TIME, 30)
      XX(2,1) = ROLL*2.*PI
      IF(.NOT.LNEXIT) XX(2,1) = 0.0
C     THE COMPONENT OF THE TOTAL ROUND VELOCITY VECTOR ALONG THE MISSILE
C     X AXIS IS U=XX(2,4). U IS FOUND BY INTEGRATING ALL THE LINEAR
C     ACCELERATION TERMS. WHAT IS DESIRED IS ONLY THE LINEAR ACCELERATIONS
C     ALONG THE X AXIS THAT ARE DUE TO THRUST, DRAG, AND GRAVITY, IN
C     ORDER THAT WE CAN INTEGRATE TWICE AND OBTAIN THE DISTANCE THE ROUND
C     HAS TRAVELED ALONG THE LAUNCHER CENTERLINE. LET UDOTL BE THE ACCEL.
C     ALONG THE MISSILE X AXIS DUE ONLY TO THRUST,DRAG,AND GRAVITY.
      UDOTL = UMF1 + GAX
C     ESTABLISH UDOTL AS A DERIVATIVE.
      XX(1,14) = UDOTL
C     THE STATE,OR VELOCITY,OBTAINED BY INTEGRATING XX(1,14) IS XX(2,14)
C     ESTABLISH THE DERIVATIVE OF DISTANCE ALONG THE LAUNCHER CENTERLINE
C     THE VELOCITY, AS XX(1,15).
      UL = XX(2,14)
      XX(1,15) = UL
C     THE DISTANCE THE ROUND HAS TRAVELED ALONG THE LAUNCHER CENTERLINE
C     IS THE STATE XX(2,15),THE INTEGRAL OF XX(1,15).
      CGTRVL = XX(2,15)
C     THE ROUND WILL HAVE CLEARED THE LAUNCHER WHEN THE CENTER OF
C     GRAVITY HAS MOVED A DISTANCE = THE LENGTH OF THE ROUND,XLENG. THIS
C     WILL BE SIGNALED BY THE LOGICAL VARIABLE LNEXIT CHANGING FROM FALSE
C     TO TRUE.
      LNEXIT = CGTRVL .GE. XLENG
C     THIS SECTION ADDS THE MALLAUNCH RATE WHEN THE ROUND CG HAS
C     CLEARED THE LAUNCHER.ALSO,ADDS THE HELICOPTER VELOCITY IN X AND Z
C     AXES.
      IF(LRATE) GO TO 2062
      IF( .NOT.LNEXIT) GO TO 2062
      LRATE = .TRUE.
      XX(2,2) = XX(2,2) + PITMAL
      XX(2,3) = XX(2,3) + YAWMAL
      JUMP=3
      GO TO 8
 2062 REZIF=REF-XX(2,9)
      RF=SQRT(XX(2,7)**2+XX(2,8)**2+REZIF**2)
      HEIGHT=RF-REF
      IF(HEIGHT)4,5,5
    4 IF(HEIGHT+1.)3,6,6
    6 HEIGHT=0.
      GO TO 5
    3 WRITE(6,1501)
      JUMP=2
      GO TO 8
    5 SQIRT=SQRT(XX(2,7)**2+XX(2,8)**2)
      TANG=SQIRT/RF
      RGF=REF*ATAN(TANG/SQRT(1.-TANG**2))
      WIND=SQRT(WCF*WCF+WDF*WDF)
      IF(.NOT.LNEXIT) GO TO 230
      IF(HELIC.EQ.0.) GO TO 230
      DXX=0.
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      DYY=0.
      DZZ=0.
      IF(TIME.GT..3) GO TO 230
      TPHASE=TIME+TROT
      XH=VINIT*COS(DIVANG)*TIME+DXLN
      YH=DYLN
      ZH=VINIT*SIN(DIVANG)*TIME-ALTIN+DZLN
      XMXH=XX(2,7)-XH
      YMYH=XX(2,8)-YH
      ZMZH=XX(2,9)+ZH
      DDIS=SQRT(XMXH**2+YMYH**2+ZMZH**2)
      THAT=DIVANG+HELAT
      THEO=0.
      IF(ZMZH.NE.0.) THEO=ATAN(XMXH/ZMZH)
      THTH=THEO-THAT
      XD=-DDIS*SIN(THTH)
      ZD=-DDIS*COS(THTH)
      YD=-YH
      DDISS=SQRT(XD*XD+YD*YD)
      IF(DDISS.LE.ROTRAD)CALL HELVEL(XD,YD,ZD,DWX,DWY,DWZ,TPHASE,IFL)
      IFL=1
      DXX=DWX*COS(THAT)-DWZ*SIN(THAT)
      DYY=DWY
      DZZ=-DWZ*COS(THAT)-DWX*SIN(THAT)
  230 CONTINUE
      IF(SQIRT.GT.ROTRAD) DZZ=0.
      IF(WIND.GT.0..AND.SQIRT.GT.0.) GO TO 10
      WXYZ(1,1)=WDF+DXX
      WXYZ(2,1)=WCF+DYY
      WXYZ(3,1)=DZZ
      GO TO 12
   10 CONTINUE
      WXYZ(1,1)=(-WCF*XX(2,8)+WDF*XX(2,7)*REZIF/RF)/SQIRT+DXX
      WXYZ(2,1)=(WCF*XX(2,7)+WDF*XX(2,8)*REZIF/RF)/SQIRT+DYY
      WXYZ(3,1)=WDF*SQIRT/RF+DZZ
   12 CALL MULTY(DCM,WXYZ,1,WUVW)
      IF(FTORM)223,222,223
  222 HEIGHT=HEIGHT/3.2808333
  223 HGTIND=0.0
      HGEOP=S*HEIGHT/(S+HEIGHT)
      IF(HGEOP-90000.)201,201,202
  201 WMOL=28.966
      GO TO 205
  202 IF(HGEOP-180000.)203,203,204
  203 WMOL=22.0-5.04483574*ATAN(6356.766*.04*HEIGHT/(6356.766+
     1HEIGHT)-8.8)
      GO TO 205
  204 WMOL=27.106-7.9356971*ATAN((HGEOP-180000.0)/140000.0)
  205 I=1
  206 I=I+1
      IF(HGEOPB(I)-HGEOP)207,209,210
  207 IF(I-13)206,208,208
  208 HGTIND=1.0
      GO TO 15
  209 TEMPMO=TEMPMB(I)
      HGEOPO=HGEOPB(I)
      DODH=DTDH(I)
      PRESO=PRESB(I)
      GO TO 211
  210 DODH=DTDH(I-1)
      PRESO=PRESB(I-1)
      HGEOPO=HGEOP3(I-1)
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      TEMPMO=TEMPMB(I-1)
  211 TEMPM=TEMPMO+DODH*(HGEOP-HGEOPO)
      TEMP=TEMPM*WMOL/28.966
      IF(HEIGHT-90000.)216,216,217
  216 VSOUND=20.04633*SQRT(TEMPM)
      GO TO 218
  217 VSOUND=20.04633*SQRT(165.66)
  218 IF(DODH)212,213,212
  212 PRES=PRESO*(TEMPMO/(TEMPMO+DODH*(HGEOP-HGEOPO)))**(.034165/DODH)
      GO TO 214
  213 PRES=PRESO*EXP(-.034165*(HGEOP-HGEOPO)/TEMPMO)
  214 RHO=(F*PRES)/(TEMPM*10.1971)
      IF(FTORM.NE.0.) GO TO 15
      VSOUND=3.2808333*VSOUND
C     NOTE   DENSITY IS COMPUTED IN NEWTONS/M**3 OR SLUGS/FT**3
      RHO=RHO/515.375
      HEIGHT=3.2808333*HEIGHT
   15 IF(HGTIND.LE.0.) GO TO 20
      WRITE(6,1500)
      JUMP=2
      GO TO 8
 1500 FORMAT(38H HEIGHT EXCEEDS MAXIMUM VALUE IN TABLE)
 1501 FORMAT(19H HEIGHT IS NEGATIVE)
   20 XMW=XX(2,4)-WUVW(1,1)
      YMW=XX(2,5)-WUVW(2,1)
      ZMW=XX(2,6)-WUVW(3,1)
      VVW=YMW*YMW+ZMW*ZMW
      VRF=SQRT(VVW+XMW*XMW)
      XMACHN=VRF/VSOUND
      VALF=SQRT(VVW/(XMW**2))
      ALFTOT=ATAN(VALF)*RADCON
      IF(.NOT.LNEXIT) ALFTOT = 0.0
      BANK=1.5707
      IF(YMW.EQ.0.)BANK=0.
      IF(ZMW.NE.0.)BANK=ATAN2(YMW,ZMW)
      IF(XMW.EQ.0.) GO TO 503
      ALPPRN=ATAN2(ZMW,XMW)
      BETPRN=ATAN2(YMW,XMW)
      GO TO 510
  503 ALPPRN=0.
      BETPRN=0.
  510 IF(VRF .NE. 0.) GO TO 512
  511 FORMAT(10X,'RELATIVE VELOCITY VRF WAS ZERO-RUN STOPPED TO PREVENT
     1DIVISION BY ZERO')
      WRITE(6,511)
      STOP
  512 CONTINUE
C        CALCULATE NORMAL AND SIDE FORCE COEFFICIENTS CN AND CY AS
C     FUNCTIONS OF MACH NUMBER.
      CN = TABLK(CNAT, MCNA, XMACHN, 7)*ALFTOT
      CY = CN
C        MODIFY CN AND CY BY THE BANK ANGLE
      CN = -CN*COS(BANK)
      CY = -CY*SIN(BANK)
C        CHANGE BANK ANGLE TO DEGREES FOR PRINTING
      BANK = BANK*RADCON
C        CALCULATE THE AXIAL FORCE COEFFICIENT-CA-AS A FUNCTION OF MACH
C     NUMBER AND WETHER OR NOT THE MOTOR IS BURNING.
      IF(BURNOUT) GO TO 513
C        POWER ON DRAG COEFFICIENT - CA
      CA = TABLK(CDPON, MCDON, XMACHN, 21)
      GO TO 514
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    513 CONTINUE
C       POWER OFF DRAG COEFFICIENT - CA
        CA = TABLK(CDPOFF, MCDOFF, XMACHN, 21)
    514 CONTINUE
C       CALCULATE THRUST-THRSTP-AS A FUNCTION OF TIME
        THRSTP = TABLK(THRUST, TTIME, TIME, 9)
C   CALCULATE THE AERODYNAMIC FORCES ALONG THE MISSILE XYZ AXES AS
C FU1AP,FV1AP,FW1AP
C    DP = DYNAMIC PRESSURE
        DP =DNSCH*RHO*VRF**2
        DPS = DP*AREFF
        FU1AP = -CA*DPS
        FV1AP = CY*DPS
        FW1AP = CN*DPS
C   IN ORDER TO ALIGN THE BODY WITH THE THRUST,ROTATE FROM BODY TO
C THRUST AXIS FIRST THRU DYAW ABOUT Z AXIS,THEN THRU DPIT ABOUT NEW
C Y AXIS.
C    CALCULATE THE THRUST FORCES ALONG THE MISSILE XYZ AXES AS FU1GP,
C FV1GP, FW1GP.
        FU1GP = THRSTP*COS(DPIT)*COS(DYAW)
        FV1GP = THRSTP*COS(DPIT)*SIN(DYAW)
        FW1GP = THRSTP*SIN(DPIT)
C    CALCULATE THE LINEAR ACCELERATIONS ALONG MISSILE XYZ AXES AS UMF1,
C VMF1, WMF1 DUE TO THRUST AND DRAG.
        XMASS = XX(2,13)
        UMF1 = (FU1AP + FU1GP)/XMASS
        VMF1 = (FV1AP + FV1GP)/XMASS
        WMF1 = (FW1AP + FW1GP)/XMASS
C   DEFINE THE LINEAR AND ANGULAR VELOCITIES ALONG MISSILE XYZ AXES AS
C U, V, W, P, Q, R.
        U = XX(2,4)
        V = XX(2,5)
        W = XX(2,6)
        P = XX(2,1)
        Q = XX(2,2)
        R = XX(2,3)
C   DEFINE THE TOTAL LINEAR ACCELERATIONS ALONG THE MISSILE XYZ AXES AS
C UDOT, VDOT, WDOT.
        UDOT = UMF1 + GAX - Q*W + R*V
        VDOT = VMF1 + GAY - R*U + P*W
        WDOT = WMF1 + GAZ - P*V + Q*U
        XX(1,4) = UDOT
        XX(1,5) = VDOT
        XX(1,6) = WDOT
C     ZERO OUT LINEAR ACCELERATIONS ALONG MISSILE Y AND Z AXES UNTIL
C     ROUND HAS CLEARED LAUNCHER.
        IF(LNEXIT) GO TO 100
        XX(1,5) = 0.0
        XX(1,6) = 0.0
    100 CONTINUE
C   CALCULATE AXIAL AND TRANSVERSE MOMENTS OF INERTIA IX, AND IY=IZ.
C CALCULATE THE CENTER OF GRAVITY CG.
        IF(SKIP) GO TO 130
        IF(.NOT. BURNOUT) GO TO 125
        IX = IXF
        IY = IYF
        IZ = IY
        IXDOT = 0.0
        IYDOT = 0.0
        CG = CGF
        MDOT = 0.0
        XMASS = WF/GREFF
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          XMASS = XX(2,13)
          SKIP = .TRUE.
          GO TO 130
   125 IX = IXO - IXDOT*TIME
          IY = IYO - IYDOT*TIME
          IZ = IY
          CG = CGO - CGDOT*TIME
   130 CONTINUE
C     CALCULATE MASS FLOW RATE MDOT AS A FUNCTION OF THRUST
          IF(SKIP) GO TO 140
          MDOT = -(THRSTP)/(ISP*GREFF)
   140 XX(1,13) = MDOT
C    CALCULATE CMQ,THE RATE DAMPING COEFFICIENT FOR RATES ABOUT MISSILE
C Y AND Z AXES, AS A FUNCTION OF MACH NO.
          CMQ = TABLK(CMQT, MCMQ, XMACHN, 16)
C     CALCULATE THE DAMPING MOMENTS(TORQUES) ABOUT THE MISSILE XYZ AXES
C AS XMP1AS, XMQ1AS, XMR1AS.
          AUX = (DPS*DREF**2)/(2.*VRF)
          XMP1AS = P*AUX*CLP
          XMQ1AS = Q*AUX*CMQ
          XMR1AS = R*AUX*CMQ
C     CALCULATE CENTER OF PRESSURE-CP-AS FUNCTION OF MACH NO. AND ANGLE
C OF ATTACH ALFTOT.
          CP = DREF*TABL2(CPT, MCP, CPAF, XMACHN, ALFTOT, 8, 2)
C     CALCULATE AERODYNAMIC MOMENT ARM-AMA
          AMA = CP - CG
C     CALCULATE THE  STABILITY MARGIN IN CALIBERS
          SM = AMA/DREF
C    CALCULATE THE AERODYNAMIC RESTORING TORQUES ABOUT THE MISSILE Y AND
C Z AXES AS XMAY, XMAZ.
          XMAY = FW1AP*AMA
          XMAZ = -FV1AP*AMA
C     CALCULATE TORQUES ABOUT MISSILE XYZ AXES DUE TO PRODUCT OF ANGULAR
C VELOCITIES ABOUT THE OTHER TWO AXES TIMES THE DIFFERENCE BETWEEN
C INERTIA OF THE OTHER AXES AS TAX, TAY, TAZ.
          TAX = Q*R*(IZ - IY)
          TAY = -P*R*(IX-IZ)
          TAZ = -P*Q*(IY-IX)
C     CALCULATE THE TORQUES ABOUT MISSILE XYZ AXES DUE TO TIME RATE OF
C CHANGE OF INERTIA, AS TIX, TIY, TIZ. TORQUE = DERIVATIVE OF
C ANGULAR MOMENTUM = (D/DT) IW = I*WDOT + IDOT*W
          TIX = P*IXDOT
          TIY = Q*IYDOT
          TIZ = R*IYDOT
C     CALCULATE THE TORQUES ABOUT THE MISSILE XYZ AXES DUE TO THRUST
C COMPONENTS ALONG THE MISSILE XYZ AXES, AS XMP1GS, XMQ1GS, XMR1GS.
          XMP1GS = THRSTP*SCARF
          ARM = CG - FACTOR
          XMQ1GS = ARM*FW1GP
          XMR1GS = -ARM*FV1GP
C     CALCULATE THE TOTAL TORQUES ABOUT THE MISSILE XYZ AXES AS TORQX,
C TORQY, TORQZ.
          TORQX = XMP1AS + XMP1GS + TAX -TIX
          TORQY = XMQ1AS + XMQ1GS + XMAY + TAY - TIY
          TORQZ = XMR1AS + XMR1GS + XMAZ + TAZ - TIZ
C     ZERO OUT THE TORQUES ABOUT MISSILE Y AND Z ACES UNTIL ROUND
C    HAS CLEARED THE LAUNCHER. THIS PUTS THOSE ANGULAR ACCELERATIONS TO
C    ZERO.
          IF(LNEXIT) GO TO 300
          TORQY = 0.0
          TORQZ = 0.0                         63
   300 CONTINUE
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C    CALCULATE ANGULAR ACCELERATIONS ABOUT MISSILE XYZ AXES AS PDOT,
C QDOT, AND RDOT. THE ANGULAR ACCELERATION ABOUT ANY AXIS IS THE
C TOTAL TORQUE DIVIDED BY THE MOMENT OF INERTIA.
      PDOT = TORQX/IX
      QDOT = TORQY/IY
      RDOT = TORQZ/IZ
C    XX(2,1) IS THE ROLL RATE  AND WOULD NORMALLY BE CALCULATED BY
C EQUATING XX(1,1) TO PDOT,THE ANGULAR ACCELERATION,AND INTEGRATING
C XX(1,1). AT THE PRESENT XX(2,1) IS CALCULATED FROM A TABLE OF ROLL
C VERSUS TIME, SO XX(1,1) WILL NOT BE EQUATED TO PDOT.
      XX(1,2) = QDOT
      XX(1,3) = RDOT
C    CALCULATE THE MISSILE VELOCITIES IN THE GROUND FRAME-XDOT,YDOT,
C    ZDOT-AS XX(1,7), XX(1,8), XX(1,9)
      DO 305 J=1,3
  305 XX(1,J+6)=DCM(1,J)*XX(2,4)+DCM(2,J)*XX(2,5)+DCM(3,J)*XX(2,6)
      PNOM=SQRT(ZMW**2+YMW**2)
      TWOPI = 2.*PI
      PHII=AMOD(XX(2,20),TWOPI)
      SNPHI=SIN(PHII)
      CSPHI=COS(PHII)
      IF(XMW)310,311,310
  311 IF(PNOM)312,313,312
  312 ETAPRN=1.5707963
      GO TO 314
  313 ETAPRN=0.0
      GO TO 314
  310 ETAPRN=ATAN(PNOM/XMW)
  314 ALPHPR=BETPRN*SNPHI+ALPPRN*CSPHI
      BETAPR=BETPRN*CSPHI-ALPPRN*SNPHI
C    CALCULATE THE EULER ANGLE DERIVATIVES SIDOT, THDOT, AND FIDOT AND
C    EQUATE THEM TO XX(1,10), XX(1,11), XX(1,12).
      SIDOT = (SFI*Q +CFI*R)/CTH
      THDOT = CFI*Q - SFI*R
      FIDOT = P + (SFI*STH*Q + CFI*STH*R)/CTH
      XX(1,10) = SIDOT
      XX(1,11) = THDOT
      XX(1,12) = FIDOT
      JUMP=1
      IF(TIME.GE.TLL.AND.TIME.LT.TEXIT) GO TO 5030
      IF(TIME.GE.SUSOFF.AND.TIME.LT.TTO) GO TO 5030
      IF(K-4)23,8,2060
    8 IF(TIME.LE.0.) GO TO 5010
      GO TO 5020
 5010 NPAGE=0
      LPAGE=0
      TPR=TIME-TPRINT
 5020 IF(JUMP.NE.1) GO TO 5030
      IF(TIME-(TPR+TPRINT))5040,5030,5030
 5030 ALPTD=RADCON*ALPPRN
      BETTD=RADCON*BETPRN
      ETATD=RADCON*ETAPRN
      ALF=ALPHPR
      BETO=BETAPR
      IF(XX(2,9).GE.0.) GO TO 2002
      TP1=TIME
      XP1=XX(2,7)
      YP1=XX(2,8)
      ZP1=XX(2,9)
      GO TO 2003
 2002 IF(IPRNT.EQ.2)GO TO 2003
      XP2=XX(2,7)
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         YP2=XX(2,8)
         ZP2=XX(2,9)
         TP2=TIME
         IPRNT=2
         DOLL=ZP1/(ZP2-ZP1)
         XMP=XP1-DOLL*(XP2-XP1)
         YMP=YP1-DOLL*(YP2-YP1)
         TMP=TP1-DOLL*(TP2-TP1)
         WRITE(6,2005) TMP,XMP,YMP
 2005 FORMAT(/' TIME OF IMPACT=',F8.4,' IMPACT RANGE=',F10.3,
      1' IMPACT CROSS RNG=',F9.3/)
C          WRITE THE VALUES OF THE VARIABLES AT GROUND IMPACT TO THE
C     PLOT FILE TAPE2.
C          THIS SECTION OF CODE IS ONLY REACHED WHEN THE ALTITUDE XX(2,9)
C     HAS GONE POSTIVE,MEANING  THAT GROUND IMPACT HAS OCCURED.
         WRITE(2)
      A TIME, XX(2,7), XX(2,8), XX(2,9), VRF,
      B THRSTP, XX(1,7), XX(1,8), XX(1,9), XMACHN,
      C XMASS, XX(2,4), XX(2,5), XX(2,6), MDOT,
      D SM, XX(1,4), XX(1,5), XX(1,6), DP,
      E RHO, PID, QID, RID, CA,
      F ALFTOT, PID1, QID1, RID1, CN,
      G ALPTD, TORQX, TORQY, TORQZ, CY,
      H BETTD, WINX, WINY, WINZ, CLP,
      I XMQ1AS, XMAY, TAY, TIY, CMQ,
      J XMR1AS, XMAZ, TAZ, TIZ, BANK,
      K SI, TH, FI, UMF1, VMF1,
      L WMF1, GAX, GAY, GAZ, DIST
C          SET THE LOGICAL VARIABLE IMPACT=.TRUE. TO STOP TRAJECTORY.
         IMPACT  = .TRUE.
 2003 CONTINUE
C     CALCULATE ROLL RATE AS PID IN REV/SECS
         PID = XX(2,1)/TWOPI
         WINX=XX(1,7)+WXYZ(1,1)
         WINY=XX(1,8)-WXYZ(2,1)
         WINZ=WXYZ(3,1)-XX(1,9)
         ALFO=0.
         IF(WINX.NE.0.) ALFO=ATAN2(WINZ,WINX)
         QID= RADCON* XX(2,2)
         RID= RADCON*XX(2,3)
         PID1= RADCON* XX(1,1)
         DIST=SQRT((XTAR-XX(2,7))**2+(YTAR-XX(2,8))**2+(ZTAR+XX(2,9))**2)
         QID1= RADCON*XX(1,2)
         RID1= RADCON* XX(1,3)
         SI = XX(2,10)*RADCON
         TH = XX(2,11)*RADCON
         FI =AMOD(XX(2,12),TWOPI)*RADCON
         IF(MOD(NPAGE,4).NE.0)GO TO 5050
         WRITE(6,5005)
         LPAGE=LPAGE+1
         WRITE(6,5006) IDAY, LPAGE
 5050 WRITE(6,5007)
         IF(JUMP.EQ.1) TPR=TIME
         NPAGE=NPAGE+1
         WRITE(6,4000) TIME, XX(2,7), XX(2,8), XX(2,9), VRF
 4000 FORMAT(2X,'TIME  =',E14.3,2X,'RANGE =',E14.8,2X,'DEFL =',E14.8,2)
      ','ALT   =',E14.8,2X,'VELR  =',E14.8)
         WRITE(6,4010) THRSTP, XX(1,7), XX(1,8), XX(1,9), XMACHN
 4010 FORMAT(2X,'THRUST=',E14.8,2X,'XDOT  =',E14.8,2X,'YDOT  =',E14.8,2)
      ','ZDOT  =',E14.8,2X,'MACH  =',E14.8)
         WRITE(6,4020) XMASS, XX(2,4), XX(2,5), XX(2,6), MDOT
 4020 FORMAT(2X,'MASS  =',E14.8,2X,'UUU   =',E14.8,2X,'VVV   =',E14.8,2)
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                 ',' WWW   =',E14.8,2X,'MDOT  =',E14.8)
           WRITE(6,4030) SM, XX(1,4), XX(1,5), XX(1,6), DP
     4030 FORMAT(2X,'SM    =',E14.8,2X,'UDOT  =',E14.8,2X,'VDOT  =',E14.8,2)
           ',' WDOT  =',E14.8,2X,'DP    =',E14.8)
           WRITE(6,4040) RHO, PID, QID, RID, CA
     4040 FORMAT(2X,'RHO   =',E14.8,2X,'P     =',E14.8,2X,'Q     =',E14.8,2)
           ',' R     =',E14.8,2X,'CA    =',E14.8)
           WRITE(6,4050) ALFTOT, PID1, QID1, RID1, CN
     4050 FORMAT(2X,'ALFTOT=',E14.8,2X,'PID1  =',E14.8,2X,'QID1  =',E14.8,2)
           ',' RID1  =',E14.8,2X,'CN    =',E14.8)
           WRITE(6,4060) ALPTD, TORQX, TORQY, TORQZ, CY
     4060 FORMAT(2X,'ALPTD =',E14.8,2X,'TORQX =',E14.8,2X,'TORQY =',E14.8,2)
           ',' TORQZ =',E14.8,2X,'CY    =',E14.8)
           WRITE(6,4070) BETTD, WINX, WINY, WINZ, LNEXIT
     4070 FORMAT(2X,'BETTD =',E14.8,2X,'WINX  =',E14.8,2X,'WINY  =',E14.8,2)
           ',' WINZ  =',E14.8,2X,'LNEXIT=',L3)
           WRITE(6,4080) XMQ1AS, XMAY, TAY, TIY, CMQ
     4080 FORMAT(2X,'XMQ1AS=',E14.8,2X,'XMAY  =',E14.8,2X,'TAY   =',E14.8,2X
           ',' TIY   =',E14.8,2X,'CMQ   =',E14.8)
           WRITE(6,4090) XMR1AS, XMAZ, TAZ, TIZ, BANK
     4090 FORMAT(2X,'XMR1AS=',E14.8,2X,'XMAZ  =',E14.8,2X,'TAZ   =',E14.8,2X
           ',' TIZ   =',E14.8,2X,'BANK  =',E14.8)
           WRITE(6,4100) SI, TH, FI, UMF1, VMF1
     4100 FORMAT(2X,'PSI   =',E14.8,2X,'THETA =',E14.8,2X,'PHI   =',E14.8,2X
           ',' UMF1  =',E14.8,2X,'VMF1  =',E14.8)
           WRITE(6,4110) WMF1, GAX, GAY, GAZ, CGTRVL
     4110 FORMAT(2X,'WMF1  =',E14.8,2X,'GAX   =',E14.8,2X,'GAY   =',E14.8,2X
           ',' GAZ   =',E14.8,2X,'CGTRVL=',E14.8)
     C         STOP PROGRAM WHEN IMPACT IS TRUE. IMPACT IS TRUE WHEN ALTITUDE
     C    XX(2,9) GOES POSTIVE.
           IF(IMPACT)STOP'GROUND IMPACT'
     5005 FORMAT(1H1)
     5006 FORMAT(5X,'6-D TRAJECTORY OF 2.75 MK66I2, M151 WARHEAD',10X,I2,'/'
          !,I2,'/',I2,10X,'PAGE',I2)
     5007 FORMAT(1H0)
           WRITE(2)
          A TIME, XX(2,7), XX(2,8), XX(2,9), VRF,
          B THRSTP, XX(1,7), XX(1,8), XX(1,9), XMACHN,
          C XMASS, XX(2,4), XX(2,5), XX(2,6), MDOT,
          D SM, XX(1,4), XX(1,5), XX(1,6), DP,
          E RHO, PID, QID, RID, CA,
          F ALFTOT, PID1, GID1, RID1, CN,
          G ALPTD, TORQX, TORQY, TORQZ, CY,
          H BETTD, WINX, WINY, WINZ, CLP,
          I XMQ1AS, XMAY, TAY, TIY, CMQ,
          J XMR1AS, XMAZ, TAZ, TIZ, BANK,
          K SI, TH, FI, UMF1, VMF1,
          L WMF1, GAX, GAY, GAZ, DIST
     C
     C    THESE EQUATIONS PERFORM 4TH ORDER RUNGE-KUTTA INTEGRATION
     C
     5040 IF(JUMP-2)23,21,2062
        23 IF(RK .EQ. 2.0) GO TO 800
           IF(K .EQ. 4) KN = 0
           KN=KN+1
           DO 22 J=1,N
           CK(KN,J)=XX(1,J)*DELTT
        22 CONTINUE
           GO TO (407,409,411,420),K
       420 K=1
           DO 404 I=1,2                        66
           DO 404 J=1,N
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    404 Y(I,J)=XX(I,J)
        DO 405 J=NN,N
    405 XX(2,J)=CK(1,J)/2.+Y(2,J)
        TIME=TIME+DELO2
        GO TO 413
    407 K=2
        DO 408 J=NN,N
    408 XX(2,J)=CK(2,J)/2.+Y(2,J)
        GO TO 413
    409 K=3
        DO 410 J=NN,N
    410 XX(2,J)=CK(3,J)+Y(2,J)
        TIME=TIME+DELO2
        GO TO 413
    411 K=4
        DO 412 J=NN,N
    412 XX(2,J)=(CK(1,J)+2.*CK(2,J)+2.*CK(3,J)+CK(4,J))/6.+Y(2,J)
    413 CONTINUE
        GO TO 598
C          THESE EQUATIONS PERFORM 2ND ORDER RUNGE-KUTTA INTEGRATION
    800 CONTINUE
        GO TO(900, 850) K2
    850 K2 = 1
        DO 860 I = 1, 2
        DO 860 J = NN, N
    360 Y(I,J) = XX(I,J)
C          Y(1,J)= DERIVATIVE AT THE BEGINNING OF THE TIME STEP AND
C    Y(2,J)=THE STATE.
        DO 870 J = NN, N
    870 XX(2,J) = Y(2,J) + 0.6666667*DELTT*Y(1,J)
        TIME = TIME + DELTT*0.6666667
        GO TO 1000
    900 K2 = 2
        DO 910 J = NN, N
    910 XX(2,J) = Y(2,J) + 0.25*DELTT*(Y(1,J) + 3.*XX(1,J))
        TIME = TIME + DELTT*0.3333333
        GO TO 1000
    598 CONTINUE
C       CALCULATE LOGICAL VARIABLE BURNOUT
        BURNOUT = TIME .GE. SUSOFF
   1000 IF(HEIGHT) 600, 1010, 1010
   1010 IF(RK .EQ. 4.0) GO TO 1020
        IF(TIME - TFINAL)85,85,700
   1020 IF(TIME - TFINAL)7,7,700
    700 WRITE(6,701)
    701 FORMAT(' TIME EXCEEDS MAX,RUN NEXT CASE')
    600 JUMP=2
C          TIME OF FLIGHT HAS EXCEEDED ALLOTED RUNTIME TFINAL. SET NOTIME
C     EQUAL TO TRUE TO STOP PROGRAM.
        NOTIME   = .TRUE.
        GO TO 8
     21 STOP'FLT.TIME GREATER THAN RUN TIME'
        END
$PROG TABLK
$XREF
        FUNCTION TABLK(X,Y,XNUMB,LENGTH)
        DIMENSION X(30),Y(30)
        DO 1 I=2,LENGTH
        IF(XNUMB-Y(I))3,3,1                    67
      1 CONTINUE
        I=LENGTH
      3 TABLK=X(I-1)+(XNUMB-Y(I-1))*(X(I)-X(I-1))/(Y(I)-Y(I-1))
```

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      RETURN
      END
$PROG MULTY
$XREF
      SUBROUTINE MULTY(A,B,N,C)
      DIMENSION A(3,3),B(3,3),C(3,3)
      DO 1 L=1,N
      DO 1 I=1,3
    1 C(I,L)=0.
      DO 2 L=1,N
      DO 2 I=1,3
      DO 2 J=1,3
    2 C(I,L)=C(I,L)+A(I,J)*B(J,L)
      RETURN
      END
$PROG INVERT
$XREF
      SUBROUTINE INVERT(A,C)
      DIMENSION A(3,3),C(3,3)
      C(1,1)=A(2,2)*A(3,3)-A(2,3)*A(3,2)
      C(1,2)=A(1,3)*A(3,2)-A(1,2)*A(3,3)
      C(1,3)=A(1,2)*A(2,3)-A(1,3)*A(2,2)
      C(2,1)=A(2,3)*A(3,1)-A(2,1)*A(3,3)
      C(2,2)=A(1,1)*A(3,3)-A(1,3)*A(3,1)
      C(2,3)=A(1,3)*A(2,1)-A(1,1)*A(2,3)
      C(3,1)=A(2,1)*A(3,2)-A(2,2)*A(3,1)
      C(3,2)=A(1,2)*A(3,1)-A(1,1)*A(3,2)
      C(3,3)=A(1,1)*A(2,2)-A(1,2)*A(2,1)
      DETER=A(1,1)*C(1,1)+A(1,2)*C(2,1)+A(1,3)*C(3,1)
      DO 5 I=1,3
      DO 5 J=1,3
    5 C(I,J)=C(I,J)/DETER
      RETURN
      END
$PROG TABL2
$XREF
      FUNCTION TABL2(TAB,TMAC,TALF,X,Y,NO1,NO2)
      DIMENSION TAB(17,5),TMAC(30),TALF(30)
      DO 1 I=2,NO1
      IF(X.LT.TMAC(I)) GO TO 2
    1 CONTINUE
      I=NO1
    2 CONTINUE
      DO 3 J=2,NO2
      IF(Y.LT.TALF(J)) GO TO 4
    3 CONTINUE
      J=NO2
    4 CONTINUE
      PALF=(Y-TALF(J-1))/(TALF(J)-TALF(J-1))
      PMAC=(X-TMAC(I-1))/(TMAC(I)-TMAC(I-1))
      P1=TAB(I-1,J-1)+PALF*(TAB(I-1,J)-TAB(I-1,J-1))
      P2=TAB(I,J-1)+PALF*(TAB(I,J)-TAB(I,J-1))
      TABL2=P1+(P2-P1)*PMAC
      RETURN
      END
$PROG HELVEL
$XREF
      SUBROUTINE HELVEL(XCALL,YCALL,ZCALL,VX,VY,VZ,TIME,IREAD)
      COMMON /KEEP/ RAD,XNRB,ORL,NUMREC,RROT,DT,PERIOD
      COMMON/FUSE/ NPTS,  VXINF(160),  VZINF(160)
     1,XBAR(160),    YBAR(160),    ZBAR(160),    SIGX(160),    SIGZ(160)
     2, DDJ(160,4), ETAK(160,4),   XIK(160,4)
                                  68
```

```
       3, XLX(160),        XMX(160),        XNX(160)
       4, XLE(160),        XME(160),        XNE(160)
       5, XLZ(160),        XMZ(160),        XNZ(160)
        COMMON /VORT/ X(6,90,2),Y(6,90,2),Z(6,90,2),A(6,90,2),
       1 GAMA(6,90,2),SEG(6,90,2),GAMB1(100),VXF,VYF,VZF,NPS(6),
       2 NA,NB,NW,NAB,XMCL,XMSL
        DIMENSION DUM(90,2),DUMM(160),DUMMY(100),DUMY(6)
        IF(IREAD .NE. 0) GO TO 50
        RAD=.01745329252
        REWIND 10
        READ(10,115) NREC
        NUMREC=NREC+1
        REWIND 10
        DO 10 I=1,NUMREC
        READ(10,115) IDUM
        READ(10,155) ((X(I,J,K),J=1,90),K=1,2),((Y(I,J,K),J=1,90),K=1,2)
       *,((Z(I,J,K),J=1,90),K=1,2),((GAMA(I,J,K),J=1,90),K=1,2)
       *,((A(I,J,K),J=1,90),K=1,2),((SEG(I,J,K),J=1,90),K=1,2)
        READ(10,135) PSI,PSIF,DPSI,NPS(I)
    10 CONTINUE
        READ(10,145) D,D,RROT,D,D,NRB,NPTS
        READ(10,155) DUMM,DUMM,D,D,D,D
        READ(10,165) D,NA,NB,NAB,NW,D
        READ(10,155) D,D,D,XMCL,XMSL,XLAM,D,D,D,D,D,D,D,D,D,DUMMY,GAMB1,
       *XBAR,YBAR,ZBAR,SIGX,SIGZ,DDJ,XIK,ETAK,XLX,XMX,XNX,XLE,XME,XNE,
       *XLZ,XMZ,XNZ,DUMMY,DUMMY,DUMY,VXINF,VZINF
    115    FORMAT(I10)
     135 FORMAT(3(1E12.5),I10)
    145    FORMAT(5(1PE12.5),2I8)
    155    FORMAT(6(1PE12.5))
    165    FORMAT(1PE12.5,4I10,1PE12.5)
        XNRB=NRB
        ORL=XNRB*6.*RAD*RROT*XLAM
        REWIND 10
        PERIOD=60./XNRB/FLOAT(NB)
        DT=PERIOD/FLOAT(NUMREC)
    50 RTIME=AMOD(TIME,PERIOD)
        IF(RTIME .LT. 0.) RTIME=RTIME+PERIOD
        DEX=RTIME/DT
        FRAC=AMOD(DEX,1.)
        FRACC=1.-FRAC
        M=DEX+1
        XX=XCALL/RROT
        YY=YCALL/RROT
        ZZ=ZCALL/RROT
        CALL FUSLGE(XX,YY,ZZ,VXF,VYF,VZF)
        CALL VLCTY(XX,YY,ZZ,V1,V2,V3,M)
        CALL VLCTY(XX,YY,ZZ,V11,V22,V33,M+1)
        VX=(V1*FRACC+V11*FRAC)*ORL
        VY=(V2*FRACC+V22*FRAC)*ORL
        VZ=(V3*FRACC+V33*FRAC)*ORL
        RETURN
        END
SPROG VLCTY
SXREF
        SUBROUTINE VLCTY(XIPT,YIPT,ZIPT,VX,VY,VZ,MM)
        COMMON /VORT/ X(6,90,2),Y(6,90,2),Z(6,90,2),A(6,90,2),
       1 GAMA(6,90,2),SEG(6,90,2),GAMB1(100),VXF,VYF,VZF,NPS(6),
       2 NA,NB,NW,NAB,XMCL,XMSL
        M=MOD(MM-1,6)+1
        VX=0.                        69
        VY=0.
```

```
      VZ=0.
      XXX=XIPT
      YYY=YIPT
      ZZZ=ZIPT
      DO 50   J=1,NB
      SIG2=SQRT((XXX-X(M,1,J))**2+(YYY-Y(M,1,J))**2+(ZZZ-Z(M,1,J))**2)
      DO 40   K=1,NW
      SIG1=SIG2
      SIG2=SQRT((XXX-X(M,K+1,J))**2+(YYY-Y(M,K+1,J))**2
     *+(ZZZ-Z(M,K+1,J))**2)
      SEGSQ=SEG(M,K,J)**2
      HM1    = SIG1**2+SIG2**2
      IF(HM1.GT.SEGSQ)GO TO 30
      HM2 = .25*((SIG1+SIG2)**2-SEGSQ)*(SEGSQ-(SIG1-SIG2)**2)/SEGSQ
      IF(HM2 .GT. A(M,K,J)**2) GO TO 30
      GGG=GAMA(M,K,J)/SEG(M,K,J)
      GO TO 31
  30  GGG=GAMA(M,K,J)*(SIG1+SIG2)/(SIG1*SIG2*((SIG1+SIG2)**2-SEGSQ))
  31  DIFX=XXX-X(M,K,J)
      DIFY=YYY-Y(M,K,J)
      DIFZ=ZZZ-Z(M,K,J)
      XNU1=DIFY*(Z(M,K,J)-Z(M,K+1,J))-DIFZ*(Y(M,K,J)-Y(M,K+1,J))
      XNU2=DIFZ*(X(M,K,J)-X(M,K+1,J))-DIFX*(Z(M,K,J)-Z(M,K+1,J))
      XNU3=DIFX*(Y(M,K,J)-Y(M,K+1,J))-DIFY*(X(M,K,J)-X(M,K+1,J))
      VX     = VX    +XNU1*GGG
      VY     = VY    +XNU2*GGG
      VZ     = VZ    +XNU3*GGG
  40  CONTINUE
  50  CONTINUE
      SIG1   = SQRT(XXX**2+YYY**2+ZZZ**2)
      DO 60  L=1,NB
      LPS=MOD(NPS(M)+(NA*(L-1))/NB+NAB,NA)
      IF(LPS.EQ.0)        LPS = NA
      XNU1=ZZZ*Y(M,1,L)-YYY*Z(M,1,L)
      XNU2=XXX*Z(M,1,L)-ZZZ*X(M,1,L)
      XNU3=YYY*X(M,1,L)-XXX*Y(M,1,L)
      SIG2=SQRT((XXX-X(M,1,L))**2+(YYY-Y(M,1,L))**2+(ZZZ-Z(M,1,L))**2)
      DEN    = SIG1*SIG2*((SIG1+SIG2)**2-1.0)
      IF(DEN.EQ.0.0) DEN = .001
      GGG    = GAMB1(LPS)*(SIG1+SIG2)/DEN
      VX=VX+XNU1*GGG
      VY=VY+XNU2*GGG
      VZ=VZ+XNU3*GGG
  60  CONTINUE
      VX=VX + XMCL +VXF
      VY=VY +VYF
      VZ=VZ -XMSL +VZF
      RETURN
      END
SPROG FUSLGE
SXREF
      SUBROUTINE FUSLGE(XD,YD,ZD,UFD,VFD,WFD)
      COMMON/FUSE/ NPTS,  VXINF(160),  VZINF(160)
     1,XBAR(160),    YBAR(160),    ZBAR(160),    SIGX(160),    SIGZ(160)
     2, DDJ(160,4), ETAK(160,4),  XIK(160,4)
     5, XLX(160),    XMX(160),    XNX(160)
     6, XLE(160),    XME(160),    XNE(160)
     7, XLZ(160),    XMZ(160),    XNZ(160)
      DIMENSION     RJ(4),    EJ(4),    HJ(4),    EMJ(4)
      SUMU = 0.0
      SUMV = 0.0                     70
      SUMW = 0.0
```

```
      IF(NPTS.EQ.0)        GO TO 13
      DO 12  J=1,NPTS
      NFLG = 1
      XB = XD-XBAR(J)
      YB = YD-YBAR(J)
      ZB = ZD-ZBAR(J)
      D6=(XIK(J,4)-XIK(J,2))**2+(ETAK(J,4)-ETAK(J,2))**2
      D5=(XIK(J,3)-XIK(J,1))**2+(ETAK(J,3)-ETAK(J,1))**2
      D7 = AMAX1(D5,D6)
3     XI    = XLX(J) * XB + XMX(J) * YB + XNX(J) * ZB
      ETA   = XLE(J) * XB + XME(J) * YB + XNE(J) * ZB
      ZETA  = XLZ(J) * XB + XMZ(J) * YB + XNZ(J) * ZB
      RO = XI**2+ETA**2+ZETA**2
      TJ = RO/D7
      IF(RO.NE.0.0)   GO TO 4
      VXI   = 0.0
      VETA  = 0.0
      VZETA = 6.2831853072
      GO TO 10
4     IF( TJ.LT.6.)        GO TO 5
      SJ=.5*(XIK(J,3)-XIK(J,1))*(ETAK(J,2)-ETAK(J,4))/(RO*SQRT(RO))
      VXI   = SJ *   XI
      VETA  = SJ *   ETA
      VZETA = SJ * ZETA
      GO TO 10
5     VXI   = 0.0
      VETA  = 0.0
      VZETA = 0.0
      DO 9  K=1,2
      DO 9  I=1,4
      I1    = I + 1
      IF(I.EQ.4) I1 = 1
      TRMX  =  XIK(J,I1)- XIK(J,I)
      TRME  = ETAK(J,I1)-ETAK(J,I)
      IF(K.EQ.2)        GO TO 7
      TRM1  =  XI -  XIK(J,I)
      TRM2  = ETA - ETAK(J,I)
      HJ(I) =  TRM1 * TRM2
      EJ(I) =  TRM1**2 + ZETA**2
      RJ(I) = (TRM2**2 + EJ(I))**.5
      IF(TRMX.EQ.0.0)    TRMX = 1.0E-6
      EMJ(I)=  TRME / TRMX
      GO TO 9
7     TRMR = (RJ(I)+RJ(I1)-DDJ(J,I))/(RJ(I)+RJ(I1)+DDJ(J,I))
      IF(TRMR.LT.0.) WRITE(6,99) J,I,XD,YD,ZD,TRMR,RJ(I),RJ(I1),DDJ(J,I)
99    FORMAT( 4X,52HTRMR IS NEG--J,I,XD,YD,ZD,TRMR,RJ(I),RJ(I1),DDJ(J,I:
     1/(2I5,7E15.5))
      TRMR = ALOG(ABS(TRMR))
      TRME = TRME / DDJ(J,I)
      TRMX =-TRMX / DDJ(J,I)
      VXI   = VXI  + TRME * TRMR
      VETA  = VETA + TRMX * TRMR
      IF(ZETA.EQ.0.0)   GO TO 9
      VZETA = VZETA +   ATAN((EMJ(I)*EJ(I) -HJ(I) )/(ZETA*RJ(I) )) -
     *                  ATAN((EMJ(I)*EJ(I1)-HJ(I1))/(ZETA*RJ(I1)))
9     CONTINUE
10    VVX = XLX(J)*VXI+XLE(J)*VETA+XLZ(J)*VZETA
      VVY = XMX(J)*VXI+XME(J)*VETA+XMZ(J)*VZETA
      VVZ = XNX(J)*VXI+XNE(J)*VETA+XNZ(J)*VZETA
      IF(NFLG.EQ.2)        GO TO 11
      VVVX = VVX                          71
      VVVY = VVY
```

```
      VVVZ = VVZ
      YB = -YD-YBAR(J)
      NFLG = 2
      GO TO 3
   11 TRM = SIGX(J)*VXINF(J)+SIGZ(J)*VZINF(J)
      SUMU = SUMU+TRM*(VVVX+VVX)
      SUMV = SUMV+TRM*(VVVY-VVY)
      SUMW = SUMW+TRM*(VVVZ+VVZ)
   12 CONTINUE
   13 UFD = SUMU
      VFD = SUMV
      WFD = SUMW
      RETURN
      END
$BEND
```

APPENDIX E

RPLOT Listing

```
      PROGRAM RPLOT(TAPE5,TAPE6,TAPE15,TAPE20,INPUT,OUTPUT)
******* THIS PROGRAM WRITES DATA FROM UNFORMATTED PLOT FILE

      DIMENSION A(60)
      REAL NO
      DATA YES,NO/3HYES,3H NO/
      REWIND 15
      CALL CONNEC(5)
      CALL CONNEC(6)
   50 FORMAT(5X,*IS DATA TAPE FORMATTED ? ENTER YES OR NO*)
      WRITE(6,50)
   51 FORMAT(A3)
      READ(5,51)ANS
      IF(ANS .EQ. NO)GO TO 70
      READ(15)NRECS
   46 FORMAT(10X,*NUMBER OF RECORDS = *,I6)
      WRITE(20,46)NRECS
   52 FORMAT(10X,*VARIABLE NUMBER*,5X,*MINIMUM*,13X,*MAXIMUM*)
      WRITE(20,52)
      WRITE(6,100)
      READ(5,200) NV
   47 FORMAT(10X,I6,14X,E14.8,6X,E14.8)
      DO 60 I=1,NV
      READ(15)XMIN,XMAX
      WRITE(20,47)I,XMIN,XMAX
   60 CONTINUE
      GO TO 75
   70 CONTINUE
  100 FORMAT(5X,*ENTER 2 DIGIT NUMBER=NO.OF VARIABLES ON EACH RECORD*)
      WRITE(6,100)
  200 FORMAT(I2)
      READ(5,200) NV
   75 CONTINUE
  300 FORMAT(5X,*ENTER TSTOP,F6.3,TO STOP READING PLOT TAPE AT*)
  301 FORMAT(5X,*GIVEN TIME*)
      WRITE(6,300)
      WRITE(6,301)
  400 FORMAT(F6.3)
      READ(5,400) TSTOP
  425 FORMAT(1H1)
      WRITE(20,425)
      N = 0
      L = 4
    5 READ(15)(A(K),K=1,NV)
      IF(EOF(15))80,10
   10 WRITE(20,5000)(A(K),K=1,NV)
 5000 FORMAT(7H TIME =,E15.8,3X6HXXX  =,E15.8,3X6HYYY  =,E15.8,
     *3X6HZZZ =,E15.8,3X6HVEL R=,E15.8/7H MASS =,E15.8,3X6HXDOT =,
     *E15.8,3X6HYDOT =,E15.8,3X6HZDOT =,E15.8,3X6HMACH =,E15.8/
     *7H THRST=,E15.8,3X6HPPP  =,E15.8,3X6HQQQ  =,E15.8,3X6HRRR  =,
     *E15.8,3X6HDYNPR=,E15.8/7H DIST =,E15.8,3X6HPDOT =,E15.8,
     *3X6HQDOT =,E15.8,3X6HRDOT =,E15.8,3X6HALFI =,E15.8/7H CG   =,
     *E15.8,3X6HUUU  =,E15.8,3X6HVVV  =,E15.8,3X6HWWW  =,E15.8,
```

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```
      *3X6HRHO  =,E15.8/7H CP   =,E15.8,3X6HUDOT =,E15.8,3X6HVDOT =,
      *E15.8,3X6HWDOT =,E15.8,3X6HALFTO=,E15.8/7H PMOMA=,E15.8,
      *3X6HALF D=,E15.8,3X6HBET D=,E15.8,3X6HETA D=,E15.8,3X6HFORSU=,
      *E15.8/7H QMOMA=,E15.8,3X6HTHETA=,E15.8,3X6HPHI D=,E15.8,
      *3X6HPSI D=,E15.8,3X6HFORSV=,E15.8/7H RMUMA=,E15.8,3X6HRELVX=,
      *E15.8,3X6HRELVY=,E15.8,3X6HRELVZ=,E15.8,3X6HFORSW=,E15.8/
      *7H PMOMG=,E15.8,3X6HWINDX=,E15.8,3X6HWINDY=,E15.8,3X6HWINDZ=,
      *E15.8,3X6HMDOT =,E15.8/7H QMOMG=,E15.8,3X6HRMOMG=,E15.8,3X
      *6HCA   =,E15.8,3X6HCM   =,E15.8,3X6HCN   =,E15.8/7H CNALP=,E15.8,
      *3X6HBETI =,E15.8,3X6HBANK =,E15.8,3X6HCL   =,E15.8,3X6HCMQ  =,
      *E15.8)
  450 FORMAT(1H )
      WRITE(20,450)

      N = N + 1
      IF( N .LT. L) GO TO 15
      WRITE(20,425)
      L = L + 4
   15 IF(A(1) .GE. TSTOP) GO TO 90
      GO TO 5
   80 WRITE(20, 600)
  600 FORMAT(/10X,*END OF FILE HAS BEEN READ*)
      STOP
   90 WRITE(20,700) TSTOP
  700 FORMAT(/10X,*SPECIFIED TIME TSTOP=*,F7.3,* HAS BEEN REACHED*)
      STOP
      END
```

APPENDIX F

TEKPLOT Listing

```
      PROGRAM TEKPLOT(TAPE2,TAPE5=65,TAPE6=65,TAPE10,OUTPUT)
 *****************************************************************
      INTEGER YES,NO
      DIMENSION A(60), XMIN(60), XMAX(60), INDV(60), IDEPV(60)
      DIMENSION TITLE(8)
      DATA YES,NO/3HYES,3H NO/
      CALL INITI(120)
      CALL RINITT
      CALL ANMODE
      CALL ERASE
      CALL HOME
      CALL BELL
      NT=2
    1 REWIND NT
      CALL ERASE
      CALL HOME
      CALL BELL
 *******THE FOLLOWING STATEMENT SETS THE RUN NUMBER TO ONE**********
      IRUN=001

 DISPLAY A MESSAGE ON THE TEKTRONIX SCREEN ASKING THE OPERATOR TO ENTER
 THE NUMBER OF VARIABLES ON THE DATA RUN. IF MORE THAN TWENTY, CHANGE
 THE DIMENSIONS FOR A, XMIN, XMAX AND ADD MORE LABELS TO SUBROUTINE
 LABLR
      CALL ANMODE
      WRITE(6,120)
 120 FORMAT(10X,*ENTER 2 DIGIT NO.=TO NO OF VARIABLES ON DATA RUN*)
 READ THE OPERATORS ANS FROM THE TERMINAL
      READ(5,130)NV
 130 FORMAT(I2)
      CALL ERASE
      CALL HOME
      CALL BELL
 140 FORMAT(2E14.8)
 DISPLAY A MESSAGE ASKING THE OPERATOR IF THE DATA TAPE IS IN THE
 STANDARD FORMAT.
      CALL ANMODE
      WRITE(6,131)
 131 FORMAT(10(/))
      WRITE(6,132)
 132 FORMAT(5X,*THE STANDARD FORMAT FOR THE DATA TAPE IS FOR THE *)
      WRITE(6,133)
 133 FORMAT(5X,*NUMBER OF DATA POINTS IN THE RUN TO APPEAR SOMEWHERE*)
      WRITE(6,134)
 134 FORMAT(5X,*IN THE FIRST RECORD. THE NEXT NV RECORDS,WHERE NV=THE*)
      WRITE(6,135)
 135 FORMAT(5X,*THE NUMBER OF VARIABLES,EACH CONTAIN THE MIN AND MAX.*)
      WRITE(6,136)
 136 FORMAT(5X,*VALUES OF THE ITH VARIABLE,WHERE I=1,NV*)
      WRITE(6,137)
 137 FORMAT(5X,*IF THE DATA IS IN THE STANDARD FORMAT,ENTER YES*)
      WRITE(6,138)
 138 FORMAT(5X,*IF NOT,ENTER NO.*)
      WRITE(6,139)
 139 FORMAT(5X,*IF NO,THE PROGRAM WILL CONVERT AND PROCEED NORMALLY*)
```

```
145 FORMAT(A3)
    READ(5,145)IANS1
    IF(IANS1.EQ.YES)GO TO 5
    CALL FORMAT(NV,NT,NPTS)
DISPLAY A MESSAGE ASKING THE OPERATOR TO ENTER A 2 DIGIT NO.=TO THE NO
OF PLOTS TO BE MADE
  5 CALL HOME
    CALL ERASE
    CALL BELL
    CALL ANMODE
    WRITE(6,131)
    WRITE(6,150)
150 FORMAT(10X,*ENTER A 2 DIGIT NO.=TO NO. OF PLOTS TO BE MADE*)
READ THE OPERATORS ANSWER
    READ(5,160)NPLTS
160 FORMAT(I2)
    CALL ERASE
    CALL HOME
    CALL BELL
WRITE A MESSAGE ASKING THE USER TO CHOOSE THE VARIABLES TO BE PLOTTED
BY ENTERING PAIRS OF 2 DIGIT NUMBERS CORRESPONDING TO THE INDEPENDENT
AND DEPENDENT VARIABLE PAIRS
    CALL ANMODE
    WRITE(6,131)
    WRITE(6,161)
161 FORMAT(10X,*CHOOSE THE PAIRS OF VARIABLES TO BE PLOTTED BY *)
    WRITE(6,162)
162 FORMAT(10X,*ENTERING PAIRS OF 2 DIGIT NUMBERS.THE FIRST NUMBER*)
    WRITE(6,163)
163 FORMAT(10X,* OF THE PAIR DESIGNATES THE IND. VARIABLE*)
    WRITE(6,164)
164 FORMAT(10X,*THE FORMAT FOR THE PAIRS IS I2,1X,I2*)
    WRITE(6,165)
165 FORMAT(10X,*THE NUMBER OF PAIRS OF NUMBERS ENTERED MUST EQUAL   *)
    WRITE(6,166)
166 FORMAT(10X,*THE NUMBER OF PLOTS TO BE MADE OR YOU WILL BE STUCK *)
    WRITE(6,167)
167 FORMAT(10X,*IN A READ LOOP*)
READ THE OPERATORS ANSWER FROM THE SCREEN
    DO 20 I=1,NPLTS
 20 READ(5,170)INDV(I),IDEPV(I)
170 FORMAT(I2,1X,I2)
PROMPT OPERATOR TO ENTER TITLE FOR PLOTS
    CALL HOME
    CALL ERASE
    CALL BELL
    CALL ANMODE
171 FORMAT(1X,*ENTER TITLE FOR PLOTS-UP TO 80 CHARACTERS*)
    WRITE(6,171)
    READ(5,146)TITLE
146 FORMAT(8A10)
BEGIN PLOTTING
180 CONTINUE
    DO 500 I=1,NPLTS
```

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```
      IF(IANS.EQ.YES)GO TO 5
      CALL BELL
      CALL HOME
      CALL ANMODE
      WRITE(6,131)
      WRITE(6,250)
  250 FORMAT(20X,*PLOTTING COMPLETE-*)
      CALL FINITT(0,400)
      STOP
      END
      SUBROUTINE XYGRID(XMIN,XMAX,YMIN,YMAX)
      DIMENSION X(3),Y(3)
      X(1)=2.
      Y(1)=2.
      X(2)=0.
      Y(2)=0.
      X(3)=0.
      Y(3)=0.
      CALL BINITT
      CALL DLIMX(XMIN,XMAX)
      CALL DLIMY(YMIN,YMAX)
      CALL XFRM(5)
      CALL YFRM(5)
      CALL XNEAT(1)
      CALL YNEAT(1)
      CALL ERASE
      CALL HOME
      CALL CHECK(X,Y)
      CALL DSPLAY(X,Y)
      RETURN
      END
      SUBROUTINE LABLR(IX,IY,TITLE)
      DIMENSION TITLE(8)
      COMMON/LABL/LAB(60,3)
      INTEGER HL(3), VL(3), IHL(30), IVL(30)
      DO 1 K=1,3
      VL(K)=LAB(IY,K)
    1 HL(K)=LAB(IX,K)
      CALL ANMODE
      CALL D2A(HL,30,IHL)
      CALL D2A(VL,30,IVL)
      CALL MOVABS(200,25)
      CALL HLABEL(30,IHL)
      CALL MOVABS(0,700)
      CALL VLABEL(30,IVL)
      CALL HOME
      CALL ANMODE
      WRITE(6,2)TITLE
    2 FORMAT(1X,8A10)
      RETURN
      END
      SUBROUTINE FORMAT(NV,NT,NPTS)
      DIMENSION A(60),B(60),C(60)
      NPTS=0
```

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```
      REWIND NT
      READ(NT)NPTS
      DO 190 KK=1,NV
 190  READ(NT)XMIN(KK),XMAX(KK)
```
SELECT THE SUBSCRIPTS OF THE INDEPENDENT AND DEPENDENT VARIABLE
```
      K1=INDV(I)
      K2=IDEPV(I)
```
CALL SUBROUTINE XYGRID.THIS DRAWS THE GRID AND LEBELS IT WITH THE MIN.
VALUES OF THE INDEPENDENT,DEPENDENT VARIABLE
```
      CALL ERASE
      CALL HOME
```
THE FIRST VARIABLE ON A RECORD,A(1),IS USUALLY TIME. IF YOU WANT
THE LOWEST VALUE ON THE HORIZONTAL AXIS TO BE ZERO,REGARDLESS OF THE
SMALLEST VALUE OF TIME,ACTIVATE THE FOLLOWING STATEMENTS
```
              IF(K1.NE.1) GO TO 200
              XMI=0.0
              XMA=XMAX(K1)-XMIN(K1)
              CALL XYGRID(XMI,XMA,XMIN(K2),XMAX(K2))
              GO TO 201
 200  CONTINUE
      CALL XYGRID(XMIN(K1),XMAX(K1),XMIN(K2),XMAX(K2))
 201  CONTINUE
```
MOVE THE CURSOR TO THE STARTING POINT OF THE GRAPH,A(K1),A(K2)
DRAW THE SPECIFIED GRAPH
```
      DO 220 IA=1,NPTS
      READ(NT)(A(J),J=1,NV)
      IF(EOF(NT))221,222
 222  CONTINUE
```
IF THE FIRST VARIABLE,A(1),USUALLY TIME,DOES NOT START AT ZERO
YOU CAN INSERT A STATEMENT THAT SUBRACTS OFF THE MINIMUM VALUE OF TIME
AND THE ZERO TIME ON THE PLOTS WILL REPRESENT THE STARTING TEST TIME
SUCH A STATEMENT WOULD BE IF(K1.EQ.1)A(K1)=A(K1)-XMIN(1)
```
      IF(IA.EQ.1)CALL MOVEA(A(K1),A(K2))
      IF(IA.EQ.1)GO TO 220
      CALL DRAWA(A(K1),A(K2))
 220  CONTINUE
 221  CONTINUE
```
LABEL THE X AND Y AXIS
```
      CALL LABLR(K1,K2,TITLE)
      CALL HDCOPY
      CALL BELL
 500  CONTINUE
```
DISPLAY A MESSAGE ON THE TEKTRONIX SCREEN ASKING THE OPERATOR IF HE
WANTS TO CONTINUE PLOTTING FROM THE CURRENT RUN
```
      CALL HOME
      CALL ERASE
      CALL ANMODE
      WRITE(6,230)
 230  FORMAT(10X,*DO YOU WISH TO CONTINUE PLOTTING FROM THE CURRENT RUN*
     1)
      WRITE(6,240)
 240  FORMAT(10X,*ENTER YES OR NO*)
```
READ THE OPERATORS ANSWER FROM SCREEN
```
      READ(5,145)IANS
```

```
      REWIND 2
      DO 5 I=1,NV
      B(I)=10000000.
    5 C(I)=-10000000.
    6 READ(2)(A(J),J=1,NV)
      IF(EOF(2))20,10
   10 NPTS=NPTS+1
FIND THE MIN.,B(I),AND THE MAX.,C(I),OF EACH VARIABLE
      DO 15 I=1,NV
      B(I)=AMIN1(A(I),B(I))
   15 C(I)=AMAX1(A(I),C(I))
      GO TO 6
   20 REWIND 2
      NT=10
      WRITE(NT)NPTS
      DO 30 I=1,NV
   30 WRITE(NT)B(I),C(I)
      DO 40 I=1,NPTS
      READ(2)(A(J),J=1,NV)
   40 WRITE(NT)(A(J),J=1,NV)
      ENDFILE NT
      REWIND NT
      RETURN
      END
      BLOCK DATA
      COMMON /LABL/LAB(60,3)
      DATA ,(LAB(I,J),J=1,3),I=1,19)
     A/10HTIME OF FL,10HIGHT IN SE,10HCS.              ,
     B10H RANGE    ,10H          ,10H              ,
     C10HDEFLECTION,10H-POSTIVE R,10HIGHT           ,
     D10HALTITUDE  ,10H          ,10H              ,
     F10HRELATIVE V,10HELOCITY   ,10H              ,
     F10HMASS IN SL,10HUGS       ,10H              ,
     G10HRANGE VELO,10HCITY      ,10H              ,
     H10HCROSS RANG,10HE VELOCITY,10H POS-RIGHT,
     I10HVERTICAL V,10HELOCITY-PO,10HSTIVE DOWN,
     J10HMACH NUMBE,10HR         ,-,10H              ,
     K10HTHRUST    ,10H          ,10H              ,
     L10HROLL RATE ,10HIN REV/SEC,10H              ,
     M10HPITCH RATE,10H IN DEGS/S,10HEC             ,
     N10HYAW RATE I,10HN DEGS/SEC,10H              ,
     O10HDYNAMIC PR,10HESSURE    ,10H              ,
     P10HRANGE TO G,10HO TO TARGE,10HT             ,
     Q10HROLL ACCEL,10H. IN RAD/S,10HEC/SEC         ,
     R10HPITCH ACCE,10HL. IN RAD/,10HSEC/SEC        ,
     S10HYAW ACCEL.,10H IN RAD/SE,10HC/SEC          /
      DATA ((LAB(I,J),J=1,3),I=20,38)
     A/10HALFI      ,10H          ,10H              ,
     B10HCENTER OF ,10HGRAVITY-FT,10H. W/R TAIL,
     C10HMISSILE AX,10HIS VELUCIT,10HY-U
     D10HMISSILE AX,10HIS VELUCIT,10HY-V           ,
     F10HMISSILE AX,10HIS VELUCIT,10HY-W           ,
     F10HDENSITY   ,10H          ,10H              ,
     G10HCENT. OF P,10HRESSUR-FT.,10H W/R TAIL ,
```

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```
      H10HBODY AXIS ,10HACCELERATI,10HON-UDOT   ,
      I10HBODY AXIS ,10HACCELERATI,10HON-CDOT   ,
      J10HBODY AXIS ,10HACCELERATI,10HON-WDOT   ,
      K10HALFTU     ,10H         ,10H          ,
      L10HPMOMA     ,10H         ,10H          ,
      M10HALF D     ,10H         ,10H          ,
      N10HBET D     ,10H         ,10H          ,
      O10HTHETA D   ,10H         ,10H          ,
      P10HFORSU     ,10H         ,10H          ,
      Q10HQMONA     ,10H         ,10H          ,
      R10HTHETA     ,10H         ,10H          ,
      S10HPHI D     ,10H         ,10H          /
      DATA ((LAB(I,J),J=1,3),I=39,57)
      1/10HPSI D     ,10H         ,10H          ,
      A10HFORSV     ,10H         ,10H          ,
      B10HRMONA     ,10H         ,10H          ,
      C10HRELVX     ,10H         ,10H          ,
      D10HRELVY     ,10H         ,10H          ,
      E10HRELVZ     ,10H         ,10H          ,
      F10HFORSW     ,10H         ,10H          ,
      G10HPMOMG     ,10H         ,10H          ,
      H10HWINDX     ,10H         ,10H          ,
      I10HWINDY     ,10H         ,10H          ,
      J10HWINDZ     ,10H         ,10H          ,
      K10HMDOT      ,10H         ,10H          ,
      L10HQMOMG     ,10H         ,10H          ,
      M10HRMOMG     ,10H         ,10H          ,
      N10HCA        ,10H         ,10H          ,
      O10HCM        ,10H         ,10H          ,
      P10HCN        ,10H         ,10H          ,
      Q10HCNALP     ,10H         ,10H          ,
      R10HBETI      ,10H         ,10H          /
      DATA ((LAB(I,J),J=1,3),I=58,60)
      1/10HBANK      ,10H         ,10H          ,
      A10HCL        ,10H         ,10HH          ,
      B10HCMO       ,10H         ,10H          /
      END
```

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